



**International Shooting Sport Federation
Internationaler Schiess-Sportverband e.V.
Fédération Internationale de Tir Sportif
Federación Internacional de Tiro Deportivo**

PISTOL RULES

FOR

50 m Pistol

25 m Rapid Fire Pistol

25 m Center Fire Pistol

25 m Standard Pistol

25 m Pistol

10 m Air Pistol

Edition 2005 (Second Printing, 01/2006)

Effective 1st January 2005.



CHAPTERS

- 8.1.0 GENERAL**
- 8.2.0 SAFETY**
- 8.3.0 RANGE AND TARGET STANDARDS**
- 8.4.0 EQUIPMENT AND AMMUNITION**
- 8.5.0 COMPETITION OFFICIALS**
- 8.6.0 SHOOTING EVENT PROCEDURES AND COMPETITION RULES**
- 8.7.0 FIRING POINT ALLOCATION AND ELIMINATION EVENTS**
- 8.8.0 MALFUNCTIONS**
- 8.9.0 RULES OF CONDUCT FOR SHOOTERS AND OFFICIALS**
- 8.10.0 EQUIPMENT CONTROL**
- 8.11.0 SCORING PROCEDURES**
- 8.12.0 TIE-BREAKING**
- 8.13.0 PROTESTS AND APPEALS**
- 8.14.0 FINALS IN THE OLYMPIC EVENTS**
- 8.15.0 PISTOL EVENT TABLE**
- 8.16.0 PISTOL SPECIFICATION TABLE**
- 8.17.0 DRAWINGS**
- 8.18.0 INDEX**

NOTE: Where figures and tables contain specific information, these have the same authority as the numbered rules.



8.1.0 GENERAL

- 8.1.1** These Rules are part of the Technical Rules of the ISSF and apply to all pistol events.
- 8.1.2** All shooters, team leaders and officials must be familiar with the ISSF Rules and must ensure that these Rules are enforced. It is the responsibility of each shooter to comply with the Rules.
- 8.1.3** When a Rule refers to right-handed shooters, the reverse of that Rule refers to left-handed shooters.
- 8.1.4** Unless a Rule applies specifically to a men's or a women's event, it must apply uniformly to both men's and women's events.

8.2.0 SAFETY

SAFETY IS OF PARAMOUNT IMPORTANCE

- 8.2.1** ISSF Rules state only specific safety requirements which are required by the ISSF for use in ISSF Championships. The safety of a shooting range depends to a large extent on local conditions, so additional safety rules may be established by the Organizing Committee. The Organizing Committee must know the principles of range safety and take the necessary steps to apply them. The Organizing Committee bears the responsibility for safety. Juries and Range officials, Team officials and shooters must be advised of any special regulations.
- 8.2.2** The safety of shooters, range personnel and spectators requires continued and careful attention to the handling of pistols and caution in moving about the range. Self-discipline is necessary on the part of all. Where such self-discipline is lacking, it is the duty of range officials to enforce discipline and the duty of shooters and team officials to assist in such enforcement.
- 8.2.3** In the interest of safety, a Jury Member or a Range Officer may stop the shooting at any time. Shooters and team officials must notify immediately Range Officers or Jury Members of any situation that may be dangerous or which may cause an accident.
- 8.2.4** An Equipment Inspector, Range Officer, or Jury Member may pick up a shooter's equipment (including a pistol) for control without his permission, but in his presence and with his knowledge. However, immediate action must be taken when a matter of safety is involved.
- 8.2.5** To ensure safety, all pistols must be handled with maximum care at all times. The pistol must not be removed from the firing line during the course of fire except with the permission of a range official.



- 8.2.5.1** When the pistol is out of its case, the pistol must always be pointed in a safe direction. When not actually firing, all pistols must be unloaded and the action must be open. The action, breech or loading device must not be closed until the pistol is pointing down range in a safe direction toward the target/butt stop area. In the range, when the pistol is not on the firing point, it must always be in its case, unless otherwise authorized by a Range Officer.
- 8.2.5.2** Before the shooter leaves the firing point, the shooter must ascertain and a Range Officer **must verify** that the action is open and there are no cartridges or pellets in the chamber or magazine. If a shooter boxes his pistol or removes it from the firing point without having it checked by a Range Officer, he may be disqualified.
- 8.2.5.3** Dry firing and aiming exercises are permitted, but only with the permission of a Range Officer and only on the firing line or in a designated area. Handling of pistols is not permitted when operating personnel are forward of the firing line.
- 8.2.5.3.1** **Dry Firing** means the release of the cocked trigger mechanism of an unloaded cartridge pistol or the release of the trigger mechanism of an air or gas pistol fitted with a device which enables the trigger to be operated without releasing the propelling charge (air or gas).
- 8.2.5.4** Pistols may be loaded only on the firing point and only after the command or signal “**LOAD**” or “**START**” is given. No magazine or chamber may be filled, or loaded with a cartridge or pellet, before these commands are given. At all other times, the pistols must be kept unloaded. Officials must ensure that shooters have the necessary time to load.
- 8.2.5.5** If a shooter fires a shot before the command “**LOAD**” or “**START**”, or after the command “**STOP**” or “**UNLOAD**” has been given he may be disqualified if safety is involved.
- 8.2.5.6** During the competition the pistol may be put down only after the cartridge(s) and/or magazine are removed and the action is open. Air and gas pistols must be made safe by opening, and keeping open, the cocking handle and/or loading port.
- 8.2.6** When the command or signal “**STOP**” is given, shooting must stop immediately. When the command “**UNLOAD**” is given all shooters must unload their pistols, and make them safe, empty magazines if any, and place them on the shooting bench (to unload air pistols ask a Range Officer for permission). Shooting may only be resumed when the appropriate command or signal “**START**” is given again.
- 8.2.7** The Chief Range Officer, or other appropriate range official, is responsible for giving the commands “**LOAD**” or “**START**”, “**STOP**”, “**UNLOAD**” and other necessary commands. The Range Officers must ensure that the commands are obeyed and that pistols are handled safely.



8.2.7.1 Any shooter who touches a pistol or magazine, except to unload them, without the permission of the Range Officer, after the command “**STOP**” or “**UNLOAD**” has been given, may be disqualified.

8.2.8 Ear Protection

All shooters and other persons in the immediate vicinity of the firing line are urged to wear ear plugs, ear muffs, or similar ear protection. Ear protectors incorporating any type of receiving devices are not permitted for shooters.

8.2.9 Eye Protection

All shooters are urged to wear shatterproof shooting glasses, or similar eye protection, while shooting.

8.3.0 RANGE AND TARGET STANDARDS

Detailed target and range standards may be found in the Technical Rules (see Section 6.3.0).

8.4.0 EQUIPMENT AND AMMUNITION

8.4.1 General

8.4.1.1 Shooters must use only equipment and apparel that complies with the ISSF Rules. Anything (pistols, devices, equipment, accessories, etc.) which may give a shooter an unfair advantage over others and which is not mentioned in these Rules, or which is contrary to the spirit of the ISSF Rules and Regulations, is prohibited. The shooter is responsible for submitting all pistols, equipment and any questionable apparel for official inspection and approval, to Equipment Control prior to the beginning of a competition. Team leaders are equally responsible for ensuring that the shooters' equipment and apparel comply with the ISSF Rules and Regulations. The Jury has the right to examine a shooter's equipment and apparel at any time.

8.4.1.1.1 The shooter must use the same pistol in all stages and series of an event unless it ceases to function (see Malfunction Rules 8.8.0).

8.4.1.2 Wind Flags

Private wind indicators are prohibited.

8.4.1.3 Sound Producing Equipment

Only sound reducing devices may be used. Radios, tape recorders, or any type of sound producing or communication systems are prohibited during competitions and any training.

8.4.1.4 The use of mobile telephones, walkie-talkies, pagers or similar devices by competitors, coaches and team officials while within the competition area is prohibited. All mobile telephones etc. must be switched OFF.

8.4.1.5 Smoking on the range and in the spectator area is prohibited.



- 8.4.1.6 The use of **flash photography** is prohibited until all competition is completed.
- 8.4.2 **Standards for all Pistols**
- 8.4.2.1 **Grips.** For dimensions and details of grips see the Pistol Specification Table 8.16.0.
- 8.4.2.1.1 Neither the grip nor any part of the pistol may be extended or constructed in any way that would allow it to touch beyond the hand. The wrist must remain visibly free when the pistol is held in the normal firing position. Bracelets, wristwatches, wristbands, or similar items are prohibited on the hand, and arm, which holds the pistol.
- 8.4.2.1.2 Adjustable grips are permitted providing when adjusted for the shooter's hand they conform to the rules for the event. The adjustment must not be changed after the Equipment Control checks in any way that would conflict with the ISSF Rules.
- 8.4.2.2 **Barrels:** see the Pistol Specification Table 8.16.0.
- 8.4.2.3 **Sights:** see the Pistol Specification Table 8.16.0.
Only open sights are allowed. Optical, mirror, telescope, laser-beam, electronically projected dot sights etc., are prohibited. Any aiming device programmed to activate the firing mechanism is prohibited. No protective covering is permitted on front or rear open sights.
- 8.4.2.3.1 Correcting lenses and/or filters must not be attached to the pistol.
- 8.4.2.3.2 Correction glasses and/or filters may be worn by the shooter.
- 8.4.2.4 **Electronic Triggers** are allowed providing:
- 8.4.2.4.1 all their components are firmly attached to and contained within the frame or grip of the pistol;
- 8.4.2.4.2 the trigger is operated by the hand that holds the pistol;
- 8.4.2.4.3 all components are included when the pistol is submitted for inspection by the Equipment Control Section;
- 8.4.2.4.4 the pistol with all components installed complies with the rules governing dimensions and weight for that event.
- 8.4.2.5 **Case Catchers** are allowed providing the pistol complies with all the Rules (dimensions and weight) when fitted. This must be marked on the Equipment Control Card by the Equipment Control Section.



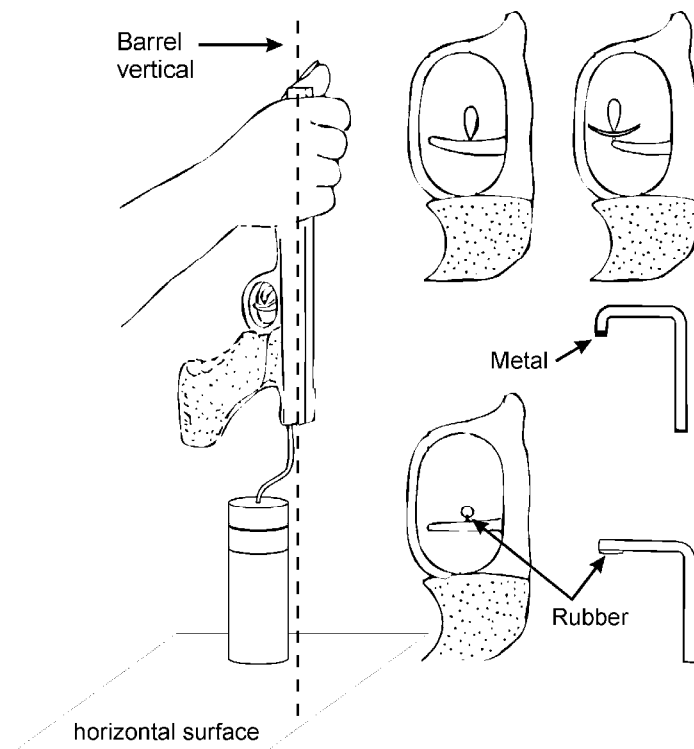
8.4.2.6 Measuring the Weight of the Trigger Pull

8.4.2.6.1 The weight of the trigger pull must be measured, with the test weight suspended near the middle of the trigger (see illustrations) and the barrel held vertically. The weight must be placed on a horizontal surface and lifted. The tests must be conducted by Equipment Control officials. The minimum weight of the trigger pull must be maintained throughout the competition. A maximum of three (3) attempts to lift the weight is allowed. If it does not pass it may only be resubmitted after adjustment. When testing air or gas actuated pistols, the propellant charge should be activated.

8.4.2.6.2 The appropriate trigger test weight that may be used for random checks will also be made available to the shooters on the range before and during the competition, and before the Finals, to allow them to check that the weight of the trigger pull has not changed so as to contravene the Rules.

8.4.2.6.3 Random Trigger Weight control checks must be conducted immediately after the last series in all qualification rounds of 10 m and 25 m events. At least one shooter should be selected from each Range Section (or eight firing positions for Air Pistol and two (2) shooters per relay for Rapid Fire Pistol) by drawing of numbered lots by the Range Jury. Equipment Control Officers must then conduct the tests before pistols are returned to their cases. A maximum of three (3) attempts to lift the weight is allowed. Any shooter whose pistol fails this test or when a shooter is selected fails to undertake the test, he must be disqualified.

8.4.2.6.4 Measuring the Weight of the Trigger Pull



Note:

A weight with a metal or rubber knife-edge must be used. A roller or other round configuration on the test weight is not permitted.



8.4.3 10 m Air Pistol

Any caliber 4.5 mm (.177") compressed air or gas pistol may be used, that conforms to the specification in 8.16.0.

8.4.3.1 The pistol may only be loaded with one (1) pellet.

8.4.3.1.1 If the pistol is accidentally loaded with more than one (1) pellet:

8.4.3.1.1.1 if the shooter is aware of the situation, he must raise his non-shooting hand to indicate to a Range Officer that he has a problem. A Range Officer must then supervise the unloading of the pistol and no penalty will be incurred. No extra time will be allowed, but the shooter may continue in the normal way;

8.4.3.1.1.2 if the shooter is unaware of the situation, or if the shooter continues without reporting the situation, then the following procedure will apply:

8.4.3.1.1.2.1 if there are two (2) hits on the target, the score of the highest value shot will be counted and the second shot will be annulled.

8.4.3.1.1.2.2 if there is only one (1) hit on the target, this will be counted.

8.4.4 Specific Standards for 25 m Pistols

8.4.4.1 The center line of the bore must pass above the web (between thumb and forefinger) of the hand holding the pistol in the normal firing position.

8.4.4.2 The barrel length is measured as follows (see the Pistol Specification Table 8.16.0).

Semiautomatic	From the muzzle to the breech face (barrel plus chamber).
Revolver	Barrel only (excluding cylinder).

8.4.4.3 25 m Rim Fire Pistol

Any caliber 5.6 mm (.22") rim fire pistol, chambered for Long Rifle cartridges, except single shot, may be used, that conforms to the specification in 8.16.0.

8.4.4.4 25 m Center Fire Pistol

Any Center Fire Pistol, except single shot, of caliber 7.62 mm to 9.65 mm (.30" - .38") may be used, that conforms to the specification in 8.16.0.

8.4.5 50 m Pistol

Any caliber 5.6 mm (.22") rim fire pistol, chambered for Long Rifle cartridges, may be used.

8.4.5.1 The pistol used in the 50 m Pistol event may only be loaded with one (1) cartridge.

8.4.5.2 Hand covers for 50 m Pistol are permitted, providing they do not cover the wrist.



8.4.6 Ammunition

All projectiles used must be made of lead or similar soft material only. Jacketed projectiles are not permitted. The Jury may take samples from the shooter's ammunition for checking.

Pistol	Caliber	Other specifications
10 m Air Pistol	4,5 mm (.177")	
25 m Center Fire Pistol	7.62 mm – 9.65 mm (.30"-.38")	For safety reasons high power type "Magnum" ammunition is not allowed.
50 m Pistol	5.6 mm (.22")	Rim Fire Long Rifle.
25 m Rim Fire Pistol	5.6 mm (.22")	Rim Fire Long Rifle For the Rapid Fire Pistol Event: minimum bullet weight 2.53g = 39gr; minimum velocity 250 m/sec. A chronograph (velocity measurement device) must be available to shooters on the range.

8.4.7 Clothing Regulations

8.4.7.1 It is the responsibility of the competitor to appear on the ranges dressed in a manner appropriate to a public event.

8.4.7.2 During the Competitions and Pre-Event Training:

8.4.7.2.1 Women are required to wear dresses, skirts, divided skirts, shorts or trousers, and blouses or tops (which will cover the front and back of the body, and be over each shoulder).

8.4.7.2.2 Men are required to wear full-length trousers or shorts and long or short sleeved shirts.

8.4.7.2.3 Shorts may not be shorter than the athlete's fingertips when the arms and fingers are extended at the athlete's side.

8.4.7.2.4 Sweaters or cardigans may be worn.

8.4.7.2.5 Tracksuits supplied to the team as official uniform will be permitted.

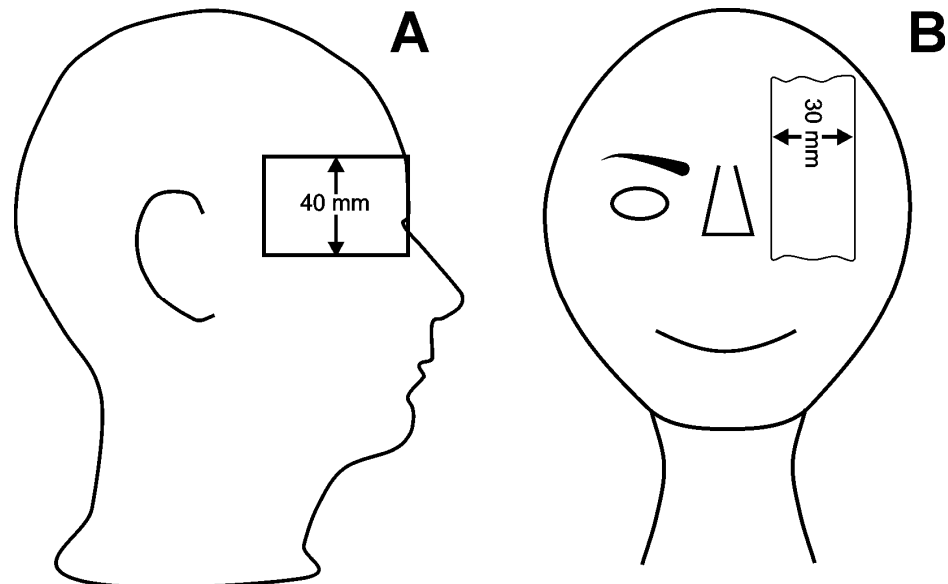
8.4.7.2.6 All members of one team, men or women, should be dressed in a similar team top.

8.4.7.2.7 During the Award or other Ceremonies the athletes are required to present themselves in their official national uniform or national tracksuits (tops and bottoms). All team members must be dressed in the same way.



- 8.4.7.3** The use of any special devices, means or garments which immobilize or unduly reduce the movement of the shooter's legs, body or arms, is prohibited in order to ensure that the performance skills of the shooters are not artificially improved by special clothing.
- 8.4.7.4** **Low-sided shoes** should be worn. Any high-sided type shoes (such as Rifle, Basketball, or Ski boots, etc.) which cover the ankle bone, or could give support, are not permitted. Shoes will be checked at Equipment Control. Clothing will be checked on the firing line.
- 8.4.7.5** **Bib (Start) Numbers** must be worn by all shooters, on their backs and above the waist, at all times while participating in pre-event training and competition. If the Bib (Start) Number is not worn, the shooter may not commence/continue.
- 8.4.7.6** ALL SHOOTERS MUST COMPLY with the ISSF Eligibility and Sponsorship Rules (Section 4 of the Official Statutes Rules and Regulations). This Section covers the rules to compete in ISSF competitions and such matters as: Emblems, Sponsorship, Advertising and Commercial Marking of Clothing together with Controls and Sanctions.
- 8.4.7.7** **Side Blinders** (either or both sides) attached to the hat, cap, shooting glasses, or to a head band, not exceeding 40 mm deep are permitted (A). These blinders must not extend further forward than to a line from the center of the forehead.
- 8.4.7.7.1** A piece to cover the non aiming eye not larger than 30 mm wide is permitted (B).

8.4.7.7.2



8.4.8 SPARE

8.4.9 SPARE



8.4.10 Accessories

8.4.10.1 Spotting Telescopes

The use of telescopes not attached to the pistol to locate shots or judge the wind is permitted for 25 m and 50 m events only.

8.5.0 COMPETITION OFFICIALS

A Range Jury must be appointed to supervise the conduct of events. A Classification Jury must be appointed to supervise scoring and ranking.

8.5.1 Duties and Functions of the Chief Range Officer

A Chief Range Officer must be appointed for each event on a specific range. The Chief Range Officer is:

8.5.1.1 in charge of all Range Officers and Range Personnel and is responsible for the correct conduct of the shooting event and, where centralized control is exercised, he will be responsible for all range commands;

8.5.1.2 responsible for assuring the cooperation of all Range Personnel with the Jury;

8.5.1.3 responsible for the rapid correction of any equipment failures and for making available the necessary experts and material to operate the range. The Chief Range Officer must resolve any irregularities which other Range Officers cannot resolve;

8.5.1.4 responsible for the efficient and rapid scoring of all targets in co-operation with the Chief Classification Officer;

8.5.1.5 if necessary, participates in the drawing of lots for the assignment of firing points.

8.5.2 Duties and Functions of the Range Officer

A Range Officer must be appointed for each Range Section, or for each five to ten firing points. The Range Officers must:

8.5.2.1 be responsible to the Chief Range Officer for the conduct of the competition in the Range Section entrusted to them, but must co-operate with Jury Members at all times;

8.5.2.2 call the shooters on to their firing points;

8.5.2.3 check the names and Bib (Start) numbers of shooters to ensure that they correspond with the start list, range register and small scoreboards. If possible this should be completed before the start of the Preparation Time;

8.5.2.4 ensure that the pistols, equipment and accessories of shooters have been examined and approved;

8.5.2.5 check the shooters' shooting positions and advise the Jury of any irregularities;



- 8.5.2.6 give the required or necessary commands;
- 8.5.2.7 take any necessary actions following a malfunction, protest, disturbance, or any other matter arising during the competition;
- 8.5.2.8 be responsible for the accurate recording of shots by the Register Keepers when using paper targets;
- 8.5.2.9 supervise the correct operation of the targets;
- 8.5.2.10 receive protests and pass them on to a Jury Member;
- 8.5.2.11 be responsible for the recording of all irregularities, disturbances, penalties, malfunctions, cross-fires, extra time allowed, repeated shots or series, etc. on an incident report, range register and the target or printer strip and on the small scoreboard when appropriate.

8.5.3 **Duties and Functions of the Register Keeper – Paper Targets**

A Register Keeper should be appointed for each firing point. Register Keepers must:

- 8.5.3.1 fill out or verify the corresponding information on the scorecard and scoreboard, (shooters name, Bib (Start) number, firing point number, etc.);
- 8.5.3.2 inform the shooter when his sighting and competition targets are ready for firing. The shooter must inform the Register Keeper clearly whether he wishes to fire sighting or competition shots; this must be confirmed by the Register Keeper. In order to avoid language difficulties the shooter may be given two cards with the words **SIGHTING** and **COMPETITION**. In addition, each card should be imprinted with a small replica of a sighter or competition target. The shooter merely has to show the Register Keeper the appropriate card;
- 8.5.3.3 have a telescope if remote operated target changing is used. If the Register Keeper controls the target changing, he must wait a few seconds before signaling to change the target, in order to give the shooter the opportunity to spot his shot(s);
- 8.5.3.4 enter the preliminary value of every shot on the scorecard and on the scoreboard above or beside his desk for the benefit of the spectators;
- 8.5.3.5 on ranges where the targets are returned mechanically to the firing line, collect the target(s) immediately after each series of ten shots and place it/them in a locked container to be collected by authorized personnel for delivery to the Classification Office;
- 8.5.3.6 refrain from any conversation with the shooter or from making any other comments regarding the score or the time remaining in the competition.



8.5.4 Duties and Functions of the Pit Officers - Paper Targets

8.5.4.1 The number of Pit Officers should correspond to the number of Range Officers. In a pit operation, they are responsible for their assigned Range Sections (see 8.5.2.1) to ensure that targets are changed rapidly, scored, marked and raised for the shooter's next shot.

8.5.4.2 If a shot hole cannot be located on a target, the Pit Officer is responsible for determining whether the shot hole is on a neighboring target and, in consultation with the Jury and Range Officer, resolving the situation.

8.5.4.3 When automatic target boxes are used, the Pit Officers are responsible for loading the correct targets in the boxes, for removing the targets and preparing them for delivery to the Classification Office. They are also responsible for marking on the targets any irregularities which may have occurred.

8.5.4.4 Ensure that there are no shot holes on the white surface of the target, and that any shot marks on the frame are clearly indicated.

8.5.5 Target Officer – Paper Targets

8.5.5.1 A Target Officer must be appointed for each Range Section or for each five to ten targets. The number of Target Officers must correspond to the number of Range Officers.

8.5.5.2 The Target Officer must:

8.5.5.2.1 be responsible for the group of targets entrusted to him;

8.5.5.2.2 in the 25 m events, he must call to the attention of the Jury Member all hits of doubtful value and, after the decision is made, he must signal the location and value of shots;

8.5.5.2.3 ensure that targets are scored rapidly, accurately and efficiently marked, patched and/or changed, as necessary and as required by the Rules;

8.5.5.2.4 assist to resolve doubtful situations according to ISSF Rules and in co-ordination with the Range Officer and the Jury.

8.5.5.3 Target Officer – Electronic Scoring Targets

8.5.5.3.1 Target Officers must ensure that there are no shot holes on the white surface of the target, and that any shot marks on the frame are clearly indicated, patch the **Backing Targets** and the **Backing Cards** and change the **Control Sheets**.

8.5.5.3.2 The **Backing Targets** and **Backing Cards** and **Control Sheets** must not be patched or changed until after all scoring is completed.



8.5.6 Technical Officers – Electronic Scoring Targets

- 8.5.6.1** Technical Officers may be appointed to operate and maintain the Electronic Scoring Target equipment, they may offer advice to Range Officers and Jury Members but must not take any decisions.
- 8.5.6.2** Prior to the commencement of each relay of an event, a Jury Member must inspect the Electronic Scoring Targets to confirm the following:
- 8.5.6.3** that there are no shot holes on the white surface of the target;
- 8.5.6.4** any shot marks on the frame are clearly indicated;
- 8.5.6.5** the Backing Targets for 25 m events have no shot holes in them;
- 8.5.6.6** the Backing Card at the rear of the 25 m and 50 m target is free of shot holes;
- 8.5.6.7** the Control Sheets are renewed;
- 8.5.6.8** a Jury Member must supervise any manual intervention of the control computer results (e.g. introduction of penalties, corrected scores after malfunctions, etc).

8.5.7 Jury Members on the Target Line

- 8.5.7.1** For 25 m events when using paper targets, a Jury Member from the Classification Jury and/or the Pistol Jury must be appointed for each Range Section or for each five to ten targets (i.e. one per Target Officer). He must accompany the Target Officer at the Target Line.
- 8.5.7.2** The Jury Member must check that the targets are inspected before scoring commences, looking for the correct number of shots, proximity to the scoring lines, etc. Doubtful situations must be resolved before scoring commences.
- 8.5.7.3** Decisions on doubtful situations must be made simultaneously by two (2) Jury Members and the Target Officer. One member of the Jury will act as chairman and will insert the plug gauge, if necessary.
- 8.5.7.4** The Jury Member at the Target Line must ensure that all results recorded by the Second Register Keeper at the Target Line are correct, also that Jury decisions are duly noted and certified on the score cards.
- 8.5.7.5** The Jury Member must ensure that the targets are not patched, and shots are not indicated by the colored discs until after doubtful situations have been resolved and the score has been recorded correctly by the Second Register Keeper.



8.5.7.6 When using Electronic Scoring Targets, member(s) of the Classification Jury will be present to assist in the resolution of any matters relating to scoring. Members of the Pistol Jury must assist in cases where actions or decisions need to be taken and there are only two or less Jury Members available from the Classification Jury.

8.5.7.6.1 **Procedure for Examination of Electronic Scoring Targets (EST) following a Score Protest, Complaint, No Indication etc.**

8.5.7.6.1.1 A Jury Member collects the following items (and the number of the firing point and the orientation of the card, sheet or target, and the relay and series and the time of collection must be noted on each):

8.5.7.6.1.1.1 the Control Sheet (25 m / 50 m). If the location of any shot hole is out of the area of the Control Sheet, the geometric relation between the shot holes on the Control Sheet and the Backing Card must be made before the Control Sheet is removed;

8.5.7.6.1.1.2 the Backing Card (25 m / 50 m);

8.5.7.6.1.1.3 the Backing Target (25 m);

8.5.7.6.1.1.4 the black paper strip (10 m);

8.5.7.6.1.1.5 the black rubber band (50 m);

8.5.7.6.1.1.6 the Range Incident Report;

8.5.7.6.1.1.7 the LOG print;

8.5.7.6.1.1.8 the data record from the electronic scoring target computer (if necessary).

8.5.7.6.1.2 A Jury Member must examine the face of the electronic scoring target, and the frame, and record the location of any shots outside the black aiming mark.

8.5.7.6.1.3 No CLEAR LOG must be made before the Classification Jury has given permission.

8.5.7.6.1.4 The number of shot holes must be counted and their location taken into account. The Jury Members must examine the items above and then make independent assessments before a formal Jury decision is made.

8.5.8 **Second Register Keeper – Paper Targets**

All stages of all the 25 m events are scored officially on the range. The Second Register Keeper is at the target line. He must record scores on the score cards as called by the Target Officer. If there is a difference between the score marked by the Register Keeper and the Second Register Keeper which cannot be resolved, the score recorded by the Second Register Keeper will be the valid one.



8.5.9 Target Operator

In the timed events and courses, the Target Operator operates the target control and timing mechanism under the direction of the Range Officer.

8.5.10 Marker

In the 25 m events, which are scored officially on the range, the Marker must not patch the holes on the target or Control Sheet, and on the Backing Targets, or change targets or Control Sheets until scoring is completed.

8.6.0 SHOOTING EVENT PROCEDURES AND COMPETITION RULES

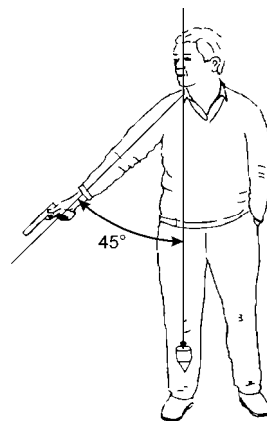
8.6.1 Position

8.6.1.1 The shooter must stand free, without support, with both feet and/or shoes completely within the firing point. The pistol must be held and fired with one hand only. The wrist must be visibly free of support.

8.6.1.2 Before and during the series, including while chambering a cartridge, or checking or cocking a pistol or revolver, the pistol must always be kept pointing down range and within the target backstop area before returning to the READY position for the next shot, or while awaiting the command “**UNLOAD**”.

8.6.1.3 In the 25 m Rapid Fire Pistol Event, the 25 m Pistol and 25 m Center Fire Pistol Rapid Fire Stages and the 25 m Standard Pistol 20 seconds and 10 seconds series, shooting must start from the READY position. In the READY position, the shooter's arm must point downward at an angle of not greater than 45 degrees from the vertical, but must not be pointed at the ground within the forward edge of the firing point. The arm must remain stationary in this position while waiting either for the appearance of the target or, when electronic scoring targets are used, for the green light(s) to come on.

8.6.1.3.1 The READY Position





8.6.1.4 If a shooter raises his arm too soon, or does not lower it sufficiently (see 8.5.2.5 and 8.6.1.3) in the 25 m Rapid Fire Pistol Event or in the Rapid Fire Stage of the 25 m Pistol or 25 m Center Fire Pistol Event, or in the combined 20 seconds and 10 seconds stages of the 25 m Standard Pistol Event he must be warned by a Jury Member (see 8.5.2.5), and the series must be recorded and repeated. In the 25 m Rapid Fire Pistol Event the shooter must be credited with the lowest value hit on each target. In all other 25 m events, the shooter must be credited with the five (5) lowest value hits in the two series (or three series should a malfunction be involved). If the fault is repeated in the same stage of 30 shots the same procedure must be applied and the shooter must be penalized by a deduction of two (2) points from his score. If a third infringement of this Rule occurs, the shooter must be disqualified (see Rule 8.9.6.5.1).

8.6.2 Pistol Events

See the Pistol Event Table 8.15.0.

8.6.3 Handling of Targets

8.6.3.1 Paper Targets

8.6.3.1.1 10 m Air Pistol

8.6.3.1.1.1 The changing of the targets is done by the shooters, under the supervision of the Range Officers. The shooter is responsible for shooting on the correct target.

8.6.3.1.1.2 Immediately after each series of ten shots the shooter must put the ten targets in a convenient place for the Register Keeper who must put them in a secure container to be collected by authorized personnel for delivery to the Classification Office.

8.6.3.1.2 50 m Pistol

8.6.3.1.2.1 If **automatic target carriers** or changers are used, the shooter may control target changing or target changing may be controlled by the Register Keeper. In either case, the shooter is responsible for shooting on the correct target.

8.6.3.1.2.2 If a shooter considers the **marking or target changing is too slow**, he may report this to a Range Officer. If the Range Officer or the Jury considers the claim justified, they must correct the situation. If the shooter or a team official considers there is no improvement, the shooter or a team official may protest to the Jury. The Jury may grant a time extension up to a maximum of 10 minutes. Such claims cannot be made in the last 30 minutes of the competition except in unusual circumstances.



8.6.3.2 Electronic Scoring Targets

8.6.3.2.1 It is essential that shooters familiarize themselves during training with the control buttons that alter the target presentation on the monitor screen (ZOOM facility) and that change from a Sighting target to a Match target (MATCH). In 10 m and 50 m events the change from sighters to match is under control of, and is the responsibility of, the shooter. If any shooter is in doubt, he must ask a Range Officer for assistance. In 25 m events the control and responsibility is by the range personnel.

8.6.3.2.2 It is not permitted to **obscure the shooter's monitor-screen** or any part of the screen. The whole screen must be visible to the Jury and range personnel.

8.6.3.2.3 Shooters and range officials must **not touch the printer control panels** and/or printer strips before the end of the relay, or event, except when authorized by the Jury. Shooters should sign the printer strip (next to the score total) before leaving the range to identify their score.

8.6.3.2.4 When a shooter fails to sign the printer strip, a Jury Member should initial this printer strip to allow it to be sent to the Classification Office.

8.6.3.3 Backing Targets

8.6.3.3.1 At ISSF Championships Backing Targets must be used for all 25 m Pistol events to assist in the identification of shots which may have missed the targets.

8.6.3.3.2 Backing Targets must, as a minimum, cover the entire width and height of the 25 m frames (5 targets). They should be located a uniform distance of one (1) meter behind the competition targets. They must be continuous, or on adjoining frames, without any spaces between them, to register any shots between competition targets.

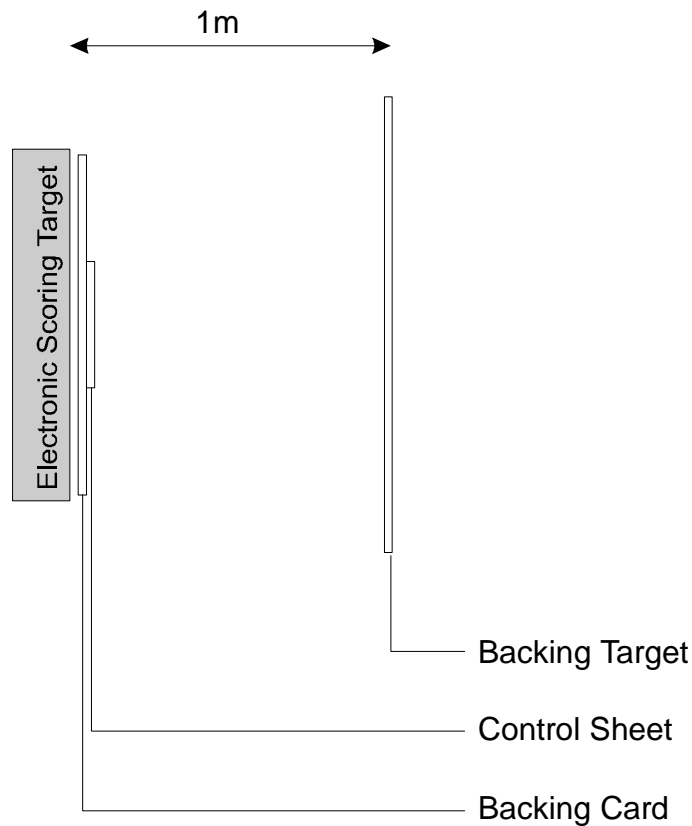
8.6.3.3.3 Backing Targets must be made of non-reflecting paper of a neutral color similar to the color of the target.

8.6.3.3.4 For 25 m events new Backing Targets must be provided for each shooter. In the Rapid Fire Stage 25 m Pistol, 25 m Center Fire Pistol and in the 25 m Standard Pistol Event they must be patched or changed after every five (5) shot series.



8.6.3.4 Control Sheets – Electronic Scoring Targets 25 m

8.6.3.4.1



8.6.3.4.2

The areas behind the aiming marks must be covered by Control Sheets which can be changed after every series of five shots in the Rapid Fire stages and after the sighting series and after each five shot series in the Precision stages. In the 25 m Rapid Fire Pistol Event, the control sheets must be patched or changed after each relay.

Event	Patched or changed after sighting series	patched or changed after every five (5) shot series	provided for each shooter for every stage
25 m Rapid Fire Pistol			X
25 m Pistol	X	X	X
25 m Center Fire Pistol	X	X	X
25 m Standard Pistol	X	X	X

8.6.3.4.3

If the location of any shot hole is out of the area of the Control Sheet, the geometric relation between the shot holes on the Control Sheet and the Backing Card must be made before the Control Sheet is removed.



8.6.3.5 **Backing Cards – Electronic Scoring Targets 10 m / 50 m**

8.6.3.5.1 A **Backing Card** must be affixed to the rear of the target which must be renewed for each relay unless a Control Sheet is used (except at 10 m when a black paper strip is used).

8.6.4 **Competition Rules**

8.6.4.1 **Preparation Time**

8.6.4.1.1 Shooters should report at their Range Section, but wait to be called forward to the firing points. Time permitting, before the commencement of the Preparation Time, the shooters will be called to the firing points where they may set up their equipment and handle their pistols providing any preceding relay has finished (see also 8.2.5.3). Pre-competition checks by the Jury and Range Officers should be completed before the Preparation Time starts.

8.6.4.1.2 Then they will be given the command “**PREPARATION TIME BEGINS NOW**”. During the Preparation Time the targets must be visible, facing the shooters. During the Preparation Time the shooters may dry fire and carry out holding and aiming exercises on the firing line.

8.6.4.1.3 **Preparation Time** allowed before the competition starts is as follows:

10 m Air Pistol	10 minutes
50 m Pistol	10 minutes
25 m Standard Pistol	5 minutes
25 m Precision Stages	5 minutes
25 m Rapid Fire Stages or Events	3 minutes

8.6.4.2 **Start**

8.6.4.2.1 No shot may be fired before the start of the event.

8.6.4.3 **Replacement of a shooter**

8.6.4.3.1 If a shooter has fired his first sighting shot in the competition and must withdraw, he may not be replaced. This rule also applies for competitions composed of several parts or carried out over several days.

8.6.4.4 **10 m Air Pistol / 50 m Pistol Events**

8.6.4.4.1 The competition is considered as having started from the moment the command “**START**” is given by the Chief Range Officer. Every shot fired after the competitor completes his sighting shots must be counted in the competition. However, dry firing is allowed.



- 8.6.4.4.2 Sighting shots** (unlimited in number) may be fired only before the beginning of each competition. Once the first competition shot has been fired, no further sighting shots are allowed unless permitted by the Jury in accordance with these Rules. Any further sighting shot(s) fired in contravention of this rule must be scored as miss(es) in the competition.
- 8.6.4.4.3** A shot or shots which are **fired before the start** of the official shooting time must incur a penalty of two (2) points on the first competition target(s) for each shot fired. A shot or shots, which are not fired at all, must be scored as miss(es) (zero(s)) on the last competition target(s). The same applies to shots fired after the end of the official shooting time, unless the Chief Range Officer or a Jury Member has authorized extra time. If a late shot(s) cannot be identified, such shot(s) must be nullified by deducting the highest value shot(s) from that target.
- 8.6.4.4.4 Time remaining**
- 8.6.4.4.4.1** The Chief Range Officer must inform the shooters of the time remaining by loud speaker at both ten (10) and five (5) minutes before the end of the shooting time.
- 8.6.4.4.4.2** The competition must stop at the command “**STOP**” or at the appropriate signal.
- 8.6.4.5 Specific Rules for the 10 m Air Pistol Event**
- 8.6.4.5.1** If a shooter **releases the propelling charge** during the preparation period he must be given a WARNING for the first violation and a DEDUCTION of two (2) points from the lowest value shot(s) in the first competition series for the second and subsequent violations.
- 8.6.4.5.2** Any **release of the propelling charge**, after the first competition target is in place, without a hit on the target will be scored as a miss. Dry firing without release of the propelling charge is permitted except during Finals.
- 8.6.4.5.3** If a shooter wishes to change his gas or air cylinder he must leave the firing point to do so (permission must be obtained).
- 8.6.4.6 Specific Rules for the 50 m Pistol Event**
- 8.6.4.6.1** If the event is divided into two parts, each part must consist of 30 competition shots. An unlimited number of sighting shots may be fired at the beginning of each part. The total time for each part will be one (1) hour.
- 8.6.4.7 25 m Events**
- 8.6.4.7.1** In all 25 m Events, timing must start at the moment the green lights come on (or the targets begin to face) and stop when the red lights come on (or the targets begin to turn away).



8.6.4.7.2 The turning of the targets or the switching of lights may be controlled by a Target Operator who is located behind the firing line. His position must not disturb the shooter, but it must be within the sight and hearing of the Range Officer. The targets may also be operated by the Range Officer by means of a remote control system.

8.6.4.7.3 LOAD

In all 25 m events, the pistol must not be loaded with more than five (5) cartridges. Nothing else is allowed to be inserted into the magazine or cylinder. Only one (1) magazine may be loaded on any command “**LOAD**”.

8.6.4.7.3.1 If a shooter loads his pistol or any magazines with **more than a total of five (5) cartridges** on any command “**LOAD**” he must be penalized by the deduction of two (2) points, for each additional cartridge, from his competition score in that same series.

8.6.4.7.3.2 A shot or shots fired before the command “**LOAD**” must incur a penalty of two (2) points on the next competition target (but see also 8.2.5.5).

8.6.4.7.4 UNLOAD

In all events, after the series or stage has been completed, the command “**UNLOAD**” must be given. In any case, immediately upon completing a series (unless there is a malfunction of the pistol), or when ordered, the shooter must unload the pistol.

8.6.4.8 Specific Rules for the 25 m Rapid Fire Pistol Event

The event is 60 competition shots divided into two stages of 30 shots each. Each stage is subdivided into six (6) series of five (5) shots each, two (2) in eight (8) seconds, two (2) in six (6) seconds and two (2) in four (4) seconds. In each series one (1) shot is fired at each of the five (5) targets in the specified time limit for the series.

8.6.4.8.1 Before the beginning of each stage, the shooter may fire one (1) sighting series of five (5) shots in eight (8) seconds.

8.6.4.8.2 All shooting (sighting and competition series) is by command. Both shooters in the same Range Section must fire at the same time, but organizers may arrange for more than one Range Section to fire simultaneously under centralized commands.

8.6.4.8.3 If a pistol of any of the shooters firing together has a malfunction, the malfunction series must be re-fired by those concerned in the same time stage with the following regular series. The final series of this stage will be fired immediately after all other shooters firing together have completed this time stage. Each Range Section may operate independently.



8.6.4.8.4 Before the Range Officer gives the command “**LOAD**”, he must call out the series time (such as “**EIGHT (8) SECONDS SERIES, OR SIX (6) SECONDS SERIES**”, etc.), or the series time must be indicated in some manner such as using a numbered sign of sufficient size to be visible to the shooter. When the Range Officer gives the command “**LOAD**”, the shooters must prepare themselves immediately for their series within one (1) minute.

8.6.4.8.5 When one (1) minute has expired, the Range Officer will give the commands:

“ ATTENTION ”	The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position.
“ 3-2-1-START ”	At the Command “ START ” the target timer mechanism must be started. The shooters must be in the READY position on the count-down - 1.

8.6.4.8.6 Before each series the shooter must lower his arm and adopt the READY position. The shooter's arm must remain stationary before the green lights come on, or the targets appear (see also 8.6.1.2 and 8.6.1.3).

8.6.4.8.7 The targets must then face the shooter, or the green lights come on, after a delay of three (3) seconds (± 1.0 second). The time delay should remain constant throughout the competition. During each series the shooter should fire five (5) shots. Pistols may be raised at the moment the targets begin to face, or the green lights come on.

8.6.4.8.8 A series is considered as having started after the command “**ATTENTION**”. Every shot fired after that will be counted in the competition.

8.6.4.8.9 After the firing of each series, there should be a pause of at least one (1) minute before the next command “**LOAD**”. The published start time for successive relays should be adequate to allow for these relays to start at the published time. 30 minutes should be the minimum time between the start of successive relays and longer if the program permits.



8.6.4.9 Specific Rules for 25 m Pistol and 25 m Center Fire Pistol

The program for each event is 60 competition shots divided into two (2) stages of 30 shots each:

Stage	Number of series / shots	Time limit for each series competition and sighting
1. Precision Stage	six (6) series of five (5) shots	five (5) minutes
2. Rapid Fire Stage	six (6) series of five (5) shots	see below

8.6.4.9.1 Before the beginning of each stage, the shooter may fire one (1) sighting series of five (5) shots.

8.6.4.9.2 Precision Stage

8.6.4.9.2.1 The Range Officer must give the command “**LOAD**”. After the command “**LOAD**”, the shooter(s) must prepare themselves within one (1) minute with the correct number of cartridges. Firing will begin on the appropriate command or signal.

8.6.4.9.2.2 All shooters must complete the Precision Stage before the Rapid Fire Stage may begin.

8.6.4.9.3 Rapid Fire Stage

8.6.4.9.3.1 During each series the target is shown five (5) times or, when electronic scoring targets are used, the green lights come on each time for three (3) seconds (+ 0.2 seconds – 0.0 second). The time between each appearance (the edge-on position) or, when Electronic Scoring Targets are used, the red lights are on must be seven (7) seconds (± 1.0 second). One (1) shot only will be fired during each “appearance” of the target.

8.6.4.9.3.2. all shooters will fire the sighting series as well as the competition series at the same time and on the same commands:

“ FOR THE SIGHTING SERIES – LOAD ”	All shooters load within a time of one (1) minute.
“ FOR THE FIRST / NEXT COMPETITION SERIES – LOAD ”	All shooters load within a time of one (1) minute.
“ ATTENTION ”	The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position After a delay of seven (7) seconds (± 1.0 second) either the green lights will come on, or the target will be turned to face the shooter.



	Before each shot the shooter must lower the arm and adopt the READY position. The arm must be motionless before the green light comes on, or the target appears (see 8.6.1.2, 8.6.1.3 and 8.6.1.4).
	The pistol must not be rested on the bench, or shooting table, during the series.

And see Rules 8.14.6.1.5.1 to 8.14.6.1.5.6.

8.6.4.9.4 A series is considered as having started from the moment the red light is switched on, or the targets turn away from the shooter after the command “**ATTENTION**”. Every shot fired after that must be counted in the competition.

8.6.4.10 Specific Rules for the 25 m Standard Pistol Event

The event program is 60 competition shots divided into 3 stages of 20 shots each. Each stage consists of 4 series of 5 shots:

Stage	Number of series / shots	Time limit for each series
1	four (4) series of five (5) shots	150 seconds
2	four (4) series of five (5) shots	20 seconds
3	four (4) series of five (5) shots	10 seconds

8.6.4.10.1 Before the beginning of the competition, the shooter may fire one (1) sighting series of five (5) shots within a time limit of 150 seconds.

8.6.4.10.2 Before the Range Officer gives the command “**LOAD**”, he must call out the series time (such as 150 seconds series, or 20 seconds series etc.), or the series time must be indicated in some manner such as using a numbered sign of sufficient size to be visible to the shooter. When the Range Officer gives the command “**LOAD**”, the shooter(s) must prepare themselves immediately for their series within one (1) minute.

8.6.4.10.3 When one minute has expired, the Range Officer will give the command:

“ ATTENTION ”	The red light will be switched on, or the target will be turned away to the edge-on position. After a delay of 7 seconds (+/-1.0 second) the green light will come on, or the target will be turned to face the shooter.
----------------------	--



8.6.4.10.4 Before each series except in the 150 second series the shooter must lower his arm and adopt the READY position. His arm must remain stationary before the green light comes on, or the target appears (see also 8.6.1.2 and 8.6.1.3).

8.6.4.10.5 A series is considered as having started from the moment the red light is switched on, or the targets turn away from the shooter after the command “**ATTENTION**”. Every shot fired after that must be counted in the competition.

8.6.4.10.6 When it is necessary to conduct the event in two parts, each part must consist of:

Stage	Number of series / shots	Time limit for each series
1	two (2) series of five (5) shots	150 seconds
2	two (2) series of five (5) shots	20 seconds
3	two (2) series of five (5) shots	10 seconds

8.6.4.10.6.1 Before the beginning of each part of the event, the shooter may fire one (1) sighting series of five (5) shots within a time limit of 150 seconds.

8.6.5 Interruptions

8.6.5.1 10 m Air Pistol / 50 m Events

8.6.5.1.1 If a shooter must stop firing for **more than three (3) minutes** through no fault of his own, he may demand extra time equal to the amount of time lost, or the time remaining when the interruption occurred plus one (1) minute if during the last few minutes of the competition.

8.6.5.1.2 No extra time will be allowed to compensate for time lost by a shooter who leaves the firing point to change or to fill his gas or air cylinder (permission must be obtained).

8.6.5.1.3 If a shooter is interrupted **for more than five (5) minutes, or moved to another firing point**, he may have additional unlimited sighting shots at one sighting target at the beginning of his remaining shooting time together with any time extension granted plus an additional five (5) minutes. If automatic paper target systems which have no possibility for providing a new sighting target are in use, the sighting shots should be fired on the next unused competition target. For 10 m the next two (2) competition shots should be fired at the following target; for 50 m the appropriate number of shots should be fired at the next competition target according to the instructions given by the Range officials or Jury Members. Range officials or Jury Members must ensure that a complete explanation is recorded on the score sheet.



8.6.5.2 25 m Events and Stages

If for safety or technical reasons shooting is interrupted (without being the fault of the shooter):

8.6.5.2.1 if the elapsed time is **more than 15 minutes**, the Jury must allow one (1) extra sighting series of five (5) shots;

8.6.5.2.2 in the 25 m Rapid Fire Pistol and in the 25 m Standard Pistol Event, if the series is interrupted it must be annulled and repeated. The repeated series must be recorded and credited to the shooter;

8.6.5.2.3 in the 25 m Pistol and the 25 m Center Fire Pistol Events, the interrupted series must be completed. The completed series must be recorded and credited to the shooter;

8.6.5.2.3.1 in the Precision Stage the time limit is one (1) minute for every shot to be fired to complete the series.

8.6.5.3 Any **extension of time** allowed by the Jury or Range Officers must be marked clearly, stating the reason on a Range Incident Report and if applicable on the Register Keeper's score card and on the scoreboard where it is visible clearly to the shooter.

8.6.6 Infringements and Disciplinary Rules

8.6.6.1 The Juries have the right to examine the pistols, equipment, positions, etc., of the shooters at any time, even during competition, but see 8.5.2.5. During the competition, their approach should not be made while the shooter is firing a shot. Immediate action must however be taken when a matter of safety is involved.

8.6.6.1.1 If a shooter begins an event with an **unapproved pistol** or equipment, he must be penalized with the deduction of two (2) points from the result of the first competition series. He must not be permitted to continue until his pistol or equipment has been approved by Equipment Control. He may only resume firing at a time determined by the Jury. No additional sighting shots or extra time will be allowed.

8.6.6.1.2 If a shooter **exchanges his pistol** during the competition unless authorized by the Jury, or modifies or adjusts his officially approved pistol or equipment so that it no longer conforms to the Rules, before or during the competition, he must be disqualified.

8.6.6.1.2.1 If there are any doubts regarding any alteration, the pistol must be returned to Equipment Control for re-inspection and approval if it qualifies.



- 8.6.6.1.3** If a shooter **arrives late** for a competition, he may participate but will not be credited with any extra time, except when his lateness is due to circumstances beyond his control. If it can be proved that his lateness was due to circumstances beyond his control, the Jury must whenever possible grant extra time without disruption of the overall shooting program. In this case the Jury will determine when and on which firing point he may make up for the missed time or series.
- 8.6.6.1.4** If a shooter's equipment has been passed by Equipment Control, but the shooter is unable to **produce the Equipment Control Card** at the start of the event, the shooter may commence, but will be penalized, with a deduction of two (2) points from the lowest value shot(s) in the first series, if he (or his coach or team official) cannot obtain confirmation that the equipment has been previously passed by the Control Section before the official end of the shooting time for that relay of that event. The responsibility rests with the shooter (or his coach or team official) to visit the Equipment Control Section for this purpose. No extra shooting time will be allowed.
- 8.6.6.2 Irregular shots**
- 8.6.6.2.1 10 m Air Pistol / 50 m Events**
- 8.6.6.2.1.1 Too many shots in an event**
- If a shooter fires more shots in the event than are provided for in the program, the extra shot(s) must be annulled. On paper targets on the last competition target(s) if the shot(s) cannot be identified, the highest value shot(s) must be annulled. The shooter must also be penalized by a deduction of two (2) points for each excessive shot fired, deducted from the lowest value shot(s) in the first series.
- 8.6.6.2.1.2 Too many shots per paper target**
- 8.6.6.2.1.2.1** If a shooter fires **more shots** at one of his match targets than are provided for in the program of the event, he must not be penalized for the first two (2) shots. For the third and all succeeding such misplaced shots he must be penalized by a deduction of two (2) points for each one in the event from the series in which the occurrence happens. He must also fire a fewer number of shots at the remaining targets so that the number of shots does not exceed that provided for in the program.
- 8.6.6.2.1.2.2** The scoring process in this situation requires the transfer of the value of the excessive shot(s) to targets with less than the originally programmed number of shots, thus bringing each target to the full number of shots designated in the program and the Rules.



8.6.6.2.1.2.3 If the actual shot(s) to be transferred cannot be established clearly through the notes of the Register Keeper, the shot(s) with the lowest value must be transferred forward to the next target(s) or the shot(s) with the highest value must be transferred back to the previous target(s) so that the shooter will gain no advantage in a “count back” situation.

8.6.6.2.2 25 m Events and Stages

8.6.6.2.2.1 Too many shots fired

8.6.6.2.2.1.1 If a shooter **fires more competition shots** on a target than the program calls for, or more than one shot at one appearance of the target in a Rapid Fire Series, the highest value hit(s) must be disregarded from the score of that target. Two (2) points must also be deducted from the score of that series for each extra shot fired in the series (i.e. more than five (5) shots). This penalty is in addition to the penalty of two (2) points that may be imposed under rule 8.6.4.7.3.1. Two (2) points must also be deducted on every occasion if two shots are fired during a single exposure of the target in the Rapid Fire stages of the 25 m Pistol and the 25 m Center Fire Pistol Events.

8.6.6.2.2.1.2 If a shooter **fires more sighting shots** than are provided for in the program, or are approved by the Range Officer or Jury, he must be penalized by the deduction of two (2) points from the first series of his competition score for each excessive sighting shot fired.

8.6.6.2.3 Early and late shots

8.6.6.2.3.1 Any shot(s) fired accidentally after the command “**LOAD**” has been given, but before the beginning of a competition series, must not be counted in the competition but two (2) points must be deducted from the following series. This penalty must not apply in the sighting series. The shooter having fired accidentally must not continue, but must wait until the other shooters have finished that series and then indicate to the Range Officer as if he had a malfunction. The Range Officer will then permit him to continue and repeat the series in the same time stage with the following regular series. The final series of the stage will be fired immediately after all shooters have completed that time stage. If this procedure is not followed and the shooter continues the original series, the accidentally fired shot will be scored as a miss (zero).

8.6.6.2.3.2 In a Precision Stage, if a shot(s) is fired after the command or signal “**STOP**”, that shot must be counted as a miss. If the shot(s) cannot be identified the highest value hit(s) must be deducted from the score of that target and scored as miss(es).



8.6.6.3 Incorrect Range Commands 25 m Events

8.6.6.3.1 If, because of an incorrect command and/or action by a Range Officer, the shooter is not ready to fire when the signal to fire is given, he must hold his pistol pointing down range and raise his free hand, and immediately after the series report this to a Range Officer or Jury Member.

8.6.6.3.2 If the claim is considered justified, the shooter must be allowed to fire the series.

8.6.6.3.3 If the claim is considered not justified, the shooter may fire the series, but must be penalized by the deduction of two (2) points from the score of that series.

8.6.6.3.4 If the shooter has fired a shot after the incorrect command and/or action, the protest must not be accepted.

8.6.6.4 Cross-fires

8.6.6.4.1 Cross-fires of competition shots must be scored as misses.

8.6.6.4.1.1 If a shooter receives a confirmed cross-fire shot and it is impossible to determine which shot is his, he must be credited with the value of the highest undetermined shot.

8.6.6.4.1.2 If a shooter wishes **to disclaim** a shot on his target, he must report this immediately to a Range Officer.

8.6.6.4.1.3 If the Range Officer confirms that the shooter did not fire the disputed shot(s), he must make the necessary entry on a Range Incident Report and on the Range Register and the shot must be annulled.

8.6.6.4.1.4 If the Range Officer cannot confirm beyond all reasonable doubt that the shooter did not fire the disputed shot(s), the shot(s) must be credited to the shooter and must be so recorded.

8.6.6.4.1.5 The following must be considered as reasons to justify the annulment of a shot:

8.6.6.4.1.5.1 if the Register Keeper or other range official confirms by his observation of the shooter and the target that the shooter did not fire the shot;

8.6.6.4.1.5.2 if a missed shot is reported by another shooter or Register Keeper or other range official at approximately the same time, and from within the neighboring two or three firing points.

8.6.6.4.2 10 m Air Pistol / 50 m Events

8.6.6.4.2.1 If a shooter **fires a sighting shot on the competition target** of another shooter, he must be penalized by deduction of two (2) points from his own score.



8.6.6.4.2.2 If there are more hits on a shooter's competition target than are provided for in the program, and if it is impossible to confirm that another shooter(s) fired the shot(s), the hit(s) of the highest value must be annulled.

8.6.6.4.3 25 m Events and Stages

8.6.6.4.3.1 If a shooter fires a sighting shot on the sighting target of another shooter, he must not be allowed to repeat the shot, but will not be penalized. If it cannot be established clearly and quickly which hit(s) belong to whom, the shooter who is not at fault has the right to repeat the sighting shot(s).

8.6.6.4.3.2 If the number of competition shots recorded on the target of a shooter who received the cross-fired shot(s) is equal to the expected total number of shots (i.e. the series PLUS all cross-fired shots), then the highest five (5) scoring shots must be credited to that shooter. However, if the number of shots recorded is less than the expected total number of shots (i.e. the series PLUS all cross-fired shots), then the shooter receiving the cross-fired shots will be given the option to be credited with the five (5) highest scoring shots, or to have this series annulled and to repeat the series.

8.6.7 Disturbances

Should a shooter consider that he was disturbed while firing a shot, he must hold his pistol pointing down range and immediately inform the Range Officer or Jury Member by raising his free hand. He must not disturb other shooters.

8.6.7.1 If the claim is considered justified:

8.6.7.1.1 the shot (50 m Pistol, 10 m Air Pistol, 25 m Center Fire Pistol and 25 m Pistol) must be annulled and the shooter may repeat the shot and complete the series;

8.6.7.1.2 the series (25 m Rapid Fire Pistol, 25 m Standard Pistol), must be annulled and the shooter may repeat the series.

8.6.7.2 If the claim is considered not justified:

8.6.7.2.1 if the shooter has finished his series, the shot or series must be credited to the shooter;

8.6.7.2.2 if the shooter has not finished his series due to the claimed disturbance, the shooter may repeat or complete the series. Scoring and penalties are as follows:

8.6.7.2.2.1 in the **25 m Rapid Fire Pistol Event** the series may be repeated and the score must be recorded as the total of the lowest value hit on each target;

8.6.7.2.2.2 in the **25 m Standard Pistol Event** the series may be repeated and the score must be recorded as the total of the five (5) lowest value hits on the target;



- 8.6.7.2.2.3** in the **25 m Pistol and 25 m Center Fire Pistol Events** the series may be completed and the score must be recorded;
- 8.6.7.2.2.4** two (2) points must also be deducted from the score of the repeated or completed series;
- 8.6.7.2.2.5** in any repeated series, all five (5) shots must be fired at the target. Any shot(s) not fired or not hitting the target must be scored as a miss(es).
- 8.6.7.2.3** In the **50 m Pistol and Air Pistol Events**, the shot will be credited to the shooter and he may continue shooting; no penalty is applied.
- 8.6.8 Excessive Hits – 25 m Pistol Events**
- If there are excessive hits on a target in the Rapid Fire Event or Stages, where target patches are used, and it cannot be established which hole(s) was or was not patched or uncovered, the shooter may accept the lowest value hit(s) or repeat the series. He may not be credited with more than the five highest value hits or less than the five lowest value hits on the target(s).
- 8.6.9 Timing**
- If a shooter considers that the time elapsed between the command specified in the Rules and the green light coming on or the facing of the targets was too fast or too slow, and therefore not according to the time specified in the Rules, he must hold his pistol pointing down range and immediately inform a Range Officer or Jury Member by raising his free hand. He must not disturb other shooters.
- 8.6.9.1** If it is found that his **claim is justified**, he may begin again.
- 8.6.9.2** If his claim is found **not justified**, he may fire the series, but a two (2) points penalty must be deducted from the score of that series.
- 8.6.9.3** Once the shooter has **fired the first shot** in the series, such a claim must not be accepted.
- 8.6.9.4** If the shooter **fires and then stops** and makes his claim, the shot(s) fired must be recorded and credited. He may not repeat the series. The shot(s) that he has not fired must be recorded as a miss(es).
- 8.6.9.5** If a shooter considers that the **time of the series was too short**, he may inform a Range Officer immediately after finishing the series.
- 8.6.9.5.1** The Range Officer and/or Jury must verify the timing of the mechanism.
- 8.6.9.5.2** If it is confirmed that there has been an error, the protesting shooter's series must be annulled and repeated.



8.6.9.5.3 If the claim is considered not justified, the result of the series must be credited to the shooter and recorded.

8.7.0 FIRING POINT ALLOCATION AND ELIMINATION EVENTS

8.7.1 Basic Principle for Allocation of Firing Points

8.7.1.1 Individual shooters and teams/nations must be able to shoot under conditions which are as nearly equal as possible.

8.7.1.1.1 Shooters from the same nation should not be allocated adjacent firing positions.

8.7.1.1.2 Shooters from the same nation should be split as equitably as possible between relays.

8.7.1.2 If the number of shooters and the available firing points make it possible, the events should be completed in one day.

8.7.1.3 If a competition lasts for **more than one day**, all shooters must fire an equal number of shots/series each day.

8.7.1.4 If there are **more shooters than firing points**, the event must be divided into relays by drawing of lots, taking into account the need to **distribute team members/nations equitably** between relays.

8.7.1.5 Shooters must be divided as equally as possible between the relays (and see 8.7.3 for 50 m Pistol).

8.7.1.6 If an event is divided into two parts or days, all shooters must finish the first part before the second part or day may begin.

8.7.2 10 m Air Pistol Events

If there are more shooters than targets in air pistol events the firing points must be allocated by drawing lots for two or more relays.

8.7.3 50 m Pistol – Elimination

8.7.3.1 If the number of shooters exceeds the useable capacity of the range, an Elimination must be conducted.

8.7.3.1.1 Any Elimination must be over the complete course of fire.

8.7.3.1.2 The qualification shooters must consist of a proportionate number of highest ranking shooters from each elimination relay, counting only those who participate. The number of shooters who will qualify must be announced as soon as possible.

8.7.3.1.3 **Formula:** The usable number of firing points is divided by the total number of shooters starting in the competition multiplied by the number of shooters starting in the relay to give the number of shooters going forward from the Elimination to the Qualification. e.g. 60 firing points and 101 shooters;

1st relay: 54 shooters start = 32.08 → 32 shooters forward;

2nd relay: 47 shooters start = 27.92 → 28 shooters forward.



8.7.3.2 When team matches are programmed and eliminations are required, team members/nations must be equitably divided between the elimination relays. Team scores are taken from these relays.

8.7.3.2.1 If insufficient targets are available to allocate two team members from each team to the first relay and the remaining member from each team to the second relay, then it will be necessary to have three relays with one member from each team on each relay.

8.7.3.3 A shooter who does not qualify must not be allowed to participate further in the event.

8.7.3.4 If there are tied scores for the last places in Elimination the order of ranking will be determined according to the Tie Breaking Rules (see 8.12.2).

8.7.4 25 m Rapid Fire Pistol Event

8.7.4.1 The second 30 shot stage must begin only after all shooters have completed the first 30 shot stage. If there are fewer shooters than are necessary to completely fill all relays in the first stage, then the gaps must be left in the last relay of the first stage.

8.7.4.2 For the **2nd stage**, the order of relays must be changed as follows:

8.7.4.2.1 A shooter having fired in the left side firing station in the first stage, must shoot in the right side firing station (of the same Range Section) in the second stage (and vice versa).

8.7.4.3 When the event is held on one day

8.7.4.3.1 All shooters in any relay for the first stage all shoot together again in one relay in the second stage, and in the same Range Sections although reversed; for example:

Stage	Relay	Range Section 1		Range Section 2		Range Section 3		Range Section 4	
		A	B	C	D	E	F	G	H
	Bay								
1	1	1	2	3	4	5	6	7	8
1	2	9	10	11	12	13	14	15	16
1	3	17	18	19	20	21	22	23	24
1	4	25	26	27	28	29	30	31	32
2	1	2	1	4	3	6	5	8	7
2	2	10	9	12	11	14	13	16	15
2	3	18	17	20	19	22	21	24	23
2	4	26	25	28	27	30	29	32	31



8.7.4.4 When the event is held over two days

8.7.4.4.1

For a competition to be completed in two days the first relay in the second stage must be the middle relay of the first stage, or if there is an equal number of relays, the relay immediately after the middle of the first stage. In the event that any numbered position is unoccupied on the first day of the competition, the new location of that same numbered position will remain unoccupied on the second day; for example:

Stage Day	Relay	Range Section 1		Range Section 2		Range Section 3		Range Section 4	
		Bay	A	B	C	D	E	F	G
1	1	1	2	3	4	5	6	7	8
1	2	9	10	11	12	13	14	15	16
1	3	17	18	19	20	21	22	23	24
1	4	25	26	27	28	29	30	31	32
2	1	18	17	20	19	22	21	24	23
2	2	26	25	28	27	30	29	32	31
2	3	2	1	4	3	6	5	8	7
2	4	10	9	12	11	14	13	16	15

8.7.4.4.2

Subsequent relays follow in the same order from the first stage until all relays have been listed for the second stage.

8.8.0 MALFUNCTIONS

8.8.1 General

Should a pistol break down or cease to function, the shooter is allowed to repair the pistol.

8.8.1.1

In all cases the Range Officers or Jury must be informed so they may decide on the measures to be taken.

8.8.2 50 m Pistol and 10 m Air Pistol Events

8.8.2.1

The **maximum extra shooting time** allowed to repair or replace a pistol is 15 minutes and must be completed in the same relay.

8.8.2.2

Unlimited sighting shots must be allowed during the remaining shooting time, but only before competition shots are resumed (see 8.6.5).

8.8.2.3

Extra time and additional sighting shots must only be granted if the interruption is not due to a fault of the shooter.



8.8.3 25 m Pistol Events

- 8.8.3.1** A shooter is allowed a maximum of 15 minutes to repair or replace a pistol in order to resume the competition.
- 8.8.3.2** If the repair is likely to take more than 15 minutes, the shooter, at his request, may be granted more time by the Jury.
- 8.8.3.3** If extra repair time is granted he will complete the competition at a time and place determined by the Jury or,
- 8.8.3.4** he may continue to fire with another pistol of the same type of mechanism (semiautomatic or revolver) and of the same caliber.
- 8.8.3.5** If a substitute pistol is used it must be approved by the Equipment Control Section.
- 8.8.3.6** In the 25 m events the Jury must allow one (1) extra sighting series of five (5) shots.

8.8.4 25 m Pistol Events Malfunctions

- 8.8.4.1** If a shot has not been fired due to a malfunction, and if the shooter wishes to claim a malfunction, he must hold his pistol pointing down range, retain his grip, and immediately inform a Range Officer by raising his free hand. He must not disturb other shooters.
- 8.8.4.1.1** A shooter may try to correct a malfunction and continue the series, but after attempting any correction, he may not claim an ALLOWABLE MALFUNCTION unless the firing pin has broken, or any other part of the pistol is damaged sufficiently to prevent the pistol from functioning.
- 8.8.4.2** If a Malfunction (allowable or non-allowable) occurs in the sighting series it must not be registered as a malfunction. The shooter may complete the sighting series by shooting the unfired shots in the specified time for the sighting series for that event; fired immediately. In precision stages the unfired shots may be fired in a maximum of two (2) minutes.
- 8.8.4.3 Types of Malfunctions**
- 8.8.4.3.1 ALLOWABLE MALFUNCTIONS (AM) are:**
- 8.8.4.3.1.1** a bullet is lodged in the barrel;
- 8.8.4.3.1.2** the trigger mechanism has failed to operate;
- 8.8.4.3.1.3** there is an undischarged cartridge in the chamber and the trigger mechanism has been released and operated;
- 8.8.4.3.1.4** the cartridge case has not been extracted or ejected;
- 8.8.4.3.1.5** the cartridge, magazine, cylinder, or other part of the pistol has jammed;
- 8.8.4.3.1.6** the firing pin has broken, or any other part of the pistol is damaged sufficiently to prevent the pistol from functioning;



- 8.8.4.3.1.7** the pistol fires automatically without the trigger being released. The shooter must stop firing immediately and must not continue to use such a pistol without the permission of a Range Officer or a Jury Member. When using EST the first shot will be scored by the system and this will be credited to the shooter. When using paper targets should the automatically fired shot(s) hit the target, the hit(s) found highest up on the target shall be disregarded before the repeat series. After any repeat series all the shot(s), except those that were disregarded on the one target concerned, must be included to establish the score;
- 8.8.4.3.1.8** the slide jams or the empty case is not ejected. This applies even if a case-catcher is used.
- 8.8.4.3.2** **NON-ALLOWABLE MALFUNCTIONS (NAM) are:**
- 8.8.4.3.2.1** the shooter has touched the breech, mechanism or safety catch or the pistol has been touched by another person before being inspected by the Range Officer;
- 8.8.4.3.2.2** the safety catch has not been released;
- 8.8.4.3.2.3** the shooter had not loaded his pistol;
- 8.8.4.3.2.4** the shooter had loaded less cartridges than prescribed;
- 8.8.4.3.2.5** the shooter did not allow the trigger to return far enough after the previous shot;
- 8.8.4.3.2.6** the pistol was loaded with the wrong ammunition;
- 8.8.4.3.2.7** the magazine was not inserted correctly, or had fallen out during shooting unless this is due to damage to the mechanism;
- 8.8.4.3.2.8** the malfunction is due to any cause that could reasonably have been corrected by the shooter.
- 8.8.4.4** **Determining the Cause of a Malfunction**
- If the external appearance of the pistol does not show an obvious reason for the malfunction and there is no indication and the shooter does not claim that there may be a bullet stuck in the barrel the Range Officer must take the pistol without interfering with or touching the mechanism, point the pistol in a safe direction and pull the trigger one time only to determine whether the trigger mechanism had been released.
- 8.8.4.4.1** If the pistol is a revolver, the Range Officer must not pull the trigger unless the hammer is in the cocked position.
- 8.8.4.4.2** If the pistol does not discharge, the Range Officer must complete the examination of the pistol to determine the cause of the malfunction and to decide whether or not the malfunction is allowable.



- 8.8.4.5** The Range Officer decides, after inspection of the pistol, that there is an **ALLOWABLE MALFUNCTION** or a **NON-ALLOWABLE MALFUNCTION**.
- 8.8.4.5.1** In the case of a **NON-ALLOWABLE MALFUNCTION** every shot that is not fired will be scored as a miss (zero). No re-fire or completion is permitted. Only the values of shots fired will be credited to the shooter. The shooter may continue to shoot the remainder of the event.
- 8.8.4.5.2** In the case of an **ALLOWABLE MALFUNCTION** the following procedures will be followed.
- 8.8.4.5.2.1** **25 m Rapid Fire Pistol, 25 m Standard Pistol**
- 8.8.4.5.2.1.1** The number of shots already fired must be recorded and the series may be repeated.
- 8.8.4.5.2.1.2** The shooter must fire all five (5) shots at the target(s) in any repeat series, unless a further malfunction occurs. Should a second malfunction occur, then the shooter may not re-fire again (but unfired shots must **NOT** be scored as zero(s); the scoring must be as in 8.8.4.5.2.1.6). Any shot(s) not fired or not hitting the target in the re-fire must be scored as a miss(es) (zero(s)). The shooter may continue to shoot the remainder of the event.
- 8.8.4.5.2.1.3** **Scoring: ALLOWABLE MALFUNCTION**
- 8.8.4.5.2.1.4** **25 m Rapid Fire Pistol:** The score must be recorded as the total of the lowest value hit on each target in the two (2) series.
- 8.8.4.5.2.1.5** **25 m Standard Pistol:** The score must be recorded as the total of the five (5) lowest value hits on the target.
- 8.8.4.5.2.1.6** If the shooter is unable to complete a full series in the one (1) permitted re-shoot, he must be credited only with as many of the lowest value hit(s) as the highest number of shots he has fired in the series or in the repeat series.
- 8.8.4.5.2.2** **25 m Pistol and 25 m Center Fire Pistol**
Precision Stage and Rapid Fire Stage:
- 8.8.4.5.2.2.1** the number of shots is recorded and the series may be completed;
- 8.8.4.5.2.2.2** shot(s) to complete the series must be fired in the immediately following series (in the Precision Stage a maximum time of one (1) minute will be allowed for each shot to be fired) or exposure(s) (Rapid Fire Stage).
- 8.8.4.5.2.2.3** Any shot(s) not fired or not hitting the targets must be scored as miss(es) (zero(s)).
- 8.8.4.5.2.2.4** The five shot series must be scored in the normal manner.



8.8.4.5.3 All 25 m Pistol Events

An ALLOWABLE MALFUNCTION may be claimed:

8.8.4.5.3.1 once in each 30 shot stage of the 25 m Rapid Fire Pistol, 25 m Pistol and 25 m Center Fire Pistol events;

8.8.4.5.3.2 once in the 150 seconds stage and once in the combined twenty (20) seconds and ten (10) second stages of the 25 m Standard Pistol event.

8.8.4.5.4 **Interrupted series** (after an Allowable Malfunction) in the 25 m Pistol Events will be repeated or completed in the same time stage with the following regular series. The final series of this stage will be fired immediately after all other shooters have completed that time stage.

8.8.4.6 In all cases, when scoring malfunctions, the appropriate form (A,B,C or D) must be used. For the forms to be used, see the end of the Pistol Rules before the Index.

8.8.5 Failure of Electronic Scoring Target Systems or Paper Target Systems

8.8.5.1 **In the event of a failure of ALL the targets on a range:**

8.8.5.1.1 the expired shooting time must be recorded by the Chief Range Officer and the Jury;

8.8.5.1.2 all completed competition shots of each shooter must be counted and recorded. In the event of a range power supply failure, this may involve waiting until power is restored to enable the number of shots registered by the target, not necessarily on the firing point monitor, to be established.

8.8.5.2 Failure of 10 m or 50 m Electronic Scoring Target Systems

8.8.5.2.1 After the failure is rectified and the full range is in operation, an **additional five (5) minutes** will be added to the competition time remaining. The time for recommencing is to be announced over the loudspeaker system at least five (5) minutes beforehand. Shooters must be allowed to resume their position in the five (5) minutes before the competition restarts. Unlimited sighting shots must be allowed during the remaining shooting time, but only before competition shots are resumed.



8.8.5.3 In the event of failure of a SINGLE target

When single targets fail to function (see Rule 8.6.5 Interruptions).

8.8.5.3.1 If a shooter complains during sighting shots about the correct recording or evaluation of the shot(s), the Jury may offer to move him to another firing point. In 10 m and 50 m the shooter is given appropriate extra time. In 25 m the shooter is given an extra sighting series. The Jury will examine the sighting shot(s) on the original firing point as soon as possible applying the **Procedure for Examination of Electronic Scoring Target (8.5.7.6.1)** on the original firing point .

8.8.5.3.2 If this subsequent examination shows that the target on the original firing point provided correct results, the shooter will be penalized with the DEDUCTION of two (2) points from the lowest value shot of the first competition series.

8.8.5.4 Complaint concerning failure to register or display a shot on the monitor of an Electronic Scoring Target system (10 m and 50 m)

8.8.5.4.1 The shooter must hold his pistol pointing down range, retain his grip, and immediately inform a Range Officer by raising his free hand. The range official must make a written note of the time of the complaint. One or more Jury Member(s) must go to the firing position.

8.8.5.4.2 The shooter will be directed to fire one more aimed shot at his target.

8.8.5.4.3 If the value and location of this shot is registered and displayed on the monitor, the shooter will be directed to continue the competition. The value and location of this **extra** shot must be recorded. The time of firing this extra shot, its shot-number (having included the missing shot) and its value and its shot-location, and the firing point number must be given to the Jury in writing and recorded on the Range Register and a Range Incident Report.

8.8.5.4.4 After the end of that relay of the competition, the **Procedure for Examination of Electronic Scoring Targets (8.5.7.6.1)** will be applied. Using this information and the time of the extra shot and its location, the Jury will determine whether all shots, including the extra shot are recorded on the computer record.

8.8.5.4.5 If all the shots are recorded correctly, then the questioned shot will be counted in the score of the shooter, as will the shot fired immediately after (as the extra shot), but the last shot fired (extra to the competition) will be annulled.



- 8.8.5.4.6** If the questioned shot has not been located applying the **Procedure for Examination of Electronic Scoring Targets (8.5.7.6.1)** nor elsewhere, then only those correctly recorded shots, excluding the last shot fired (extra to the competition), are to be counted in the score of the shooter.
- 8.8.5.4.7** If the questioned shot has not been located in the computer memory, but is located elsewhere, the Jury will determine the validity and score-value of the questioned shot.
- 8.8.5.4.8** If the extra shot fired as directed does not register or display and the Electronic Scoring Target cannot be repaired within five (5) minutes, the shooter will be moved to a reserve position. He will be permitted unlimited sighting shots at one sighting target at the beginning of his remaining shooting time together with any time extension granted **plus an additional five (5) minutes**. Then he will repeat the two (2) competition shots which did not register or display on the previous target used. The shooter will be credited with the score of all the shots which were displayed on the monitor of the first target plus the score of all the properly fired competition shots which were displayed on the second target used. If the two (2) extra shots are later found in the computer record of the previous target they will be annulled.
- 8.8.5.5** **Failure of the paper or rubber band**
- If Jury decides that the problem is because of the failure of the paper or rubber band to advance the shooter will be moved to a reserve position. He will be permitted unlimited sighting shots to be taken within the time remaining for the competition plus any additional time granted plus an additional five (5) minutes. Then he will repeat the number of competition shots determined by the Jury. The shooter will be credited with the score of all the shots which were correctly displayed on the monitor of the first target plus the score of all the necessary competition shots fired on the second target to complete the course of fire. After the relay the Jury will decide which shots are to be counted from each target.
- 8.8.5.6** **Failure of 25 m Electronic Scoring Target Systems**
- 8.8.5.6.1** After the target is repaired and the full range, or Range Section, is in operation, an **additional sighting series** and a one (1) minute pause will be given before the start of the completion of the series in accordance with the rules below.
- 8.8.5.6.2** **25 m Pistol and 25 m Center Fire Pistol Events**
- 8.8.5.6.2.1** The shooter will COMPLETE the series of five shots in the same way as for an ALLOWABLE MALFUNCTION. The shooter should fire the number of shots that had not been recorded by the target when the failure occurred.



8.8.5.6.3 25 m Standard Pistol and 25 m Rapid Fire Pistol Events

8.8.5.6.3.1 If the series was NOT completed and recorded, it will be ANNULLED and REPEATED. If the five (5) shots were recorded for any shooter, the series score will be recorded and no repetition will be permitted by that shooter.

8.8.5.6.4 Failure of a Single Target

8.8.5.6.4.1 If there is a failure of a single target or a group of five targets (25 m Rapid Fire Pistol Event) the shooter may be moved to another firing position in the same, or if necessary, a following relay. After the problem is resolved, a separate sighting series and a one (1) minute pause will be given before the firing of the next series in accordance with the rule above.

8.8.5.6.5 Complaint concerning **failure to register or display a shot on the monitor(s) of 25 m** Electronic Scoring Target systems, or it shows a zero that was not expected.

8.8.5.6.5.1 In the Precisions Stages of 25 m Pistol and 25 m Center Fire Pistol Events and in the 150 seconds series of the 25 m Standard Pistol Event, the shooter must immediately (before the next shot) inform the nearest range official of the failure.

8.8.5.6.5.1.1 The shooter will then be directed to complete the series in a time decided by the Jury.

8.8.5.6.5.2 In the Rapid Fire Stages of 25 m Pistol and 25 m Center Fire Pistol Events and in the Rapid Fire Stages of the 25 m Standard Pistol Event, the shooter must continue the five (5) shot series and must inform the nearest range official of the failure immediately after the end of the series.

8.8.5.6.5.2.1 There will be no repeated series. The score will be determined by the Classification Jury.

8.8.5.6.5.3 **After the series has been completed, the Procedure for Examination for Electronic Scoring Targets (8.5.7.6.1) will be applied.**

8.8.6 Protest concerning the shot-value on Electronic Scoring Targets (see 8.13.4.2)

8.8.6.1 After the relay, the detailed printer results (LOG-Print) must be generated by the Technical or Range Officers for all firing lanes on which complaints or protests have been made, and for the immediately adjacent lanes, before the equipment is reset for the next relay.

8.8.6.2 After the completion of the relay, the **Procedure for Examination of Electronic Scoring Targets (8.5.7.6.1)** will be applied. Any not-indicated shot must be scored by the Classification Jury.



8.9.0 RULES OF CONDUCT FOR SHOOTERS AND OFFICIALS

8.9.1 Loud noise is not permitted near the firing line. Range officials, Jury Members, team officials, and shooters must **limit their conversation to official business** when they are near the competitors.

8.9.2 Each team must have a **Team Leader** who is responsible for maintaining discipline within that team. A shooter may be appointed as a Team Leader. The Team leader must cooperate with range officials at all times in the interest of safety, efficient operation of the competition and good sportsmanship. A Team Leader is responsible for all official affairs concerning a team.

8.9.3 The Team Leader has the responsibility of:

8.9.3.1 completing the necessary entries with accurate information and to submit them to the appropriate officials within the designated time limit;

8.9.3.2 being familiar with the program;

8.9.3.3 having team members report, ready to shoot, at the designated firing point or range, at the correct time, with approved equipment;

8.9.3.4 checking scores and filing protests, if necessary;

8.9.3.5 observing preliminary and official bulletins, scores and announcements;

8.9.3.6 receiving official information and requests and passing them on to team members.

8.9.4 **The shooter should report**, ready to compete, at the designated firing point at the correct time, with approved equipment.

8.9.5 Coaching during the conduct of any Event

All types of coaching while a shooter is on the firing line **are forbidden**. While on the firing line, a shooter may speak only with Jury Members or range officials.

8.9.5.1 If a **shooter wishes to speak** with anyone else, the shooter must unload his pistol, and leave it in a safe condition on the firing line (on the firing point bench if possible). In the case of bolt action pistols, the bolt must be both open and back. A shooter may leave the firing line only after notifying a Range Officer and without disturbing other shooters.

8.9.5.2 If a **team official wishes to speak** with a team member on the firing line, the team official must not contact the shooter directly or talk with the shooter while he is on the firing line. The team official must obtain permission from a Range Officer or Jury Member, who will call the shooter off the firing line.



- 8.9.5.3** If a team official or shooter violates the rules concerning coaching, a warning must be issued the first time. In repeated cases two (2) points must be deducted from the shooter's score and the team official must leave the vicinity of the firing line.
- 8.9.6 Penalties for Rule violations**
- 8.9.6.1** In cases of violation of the Rules or instructions of Range Officers or the Jury, the following penalties may be imposed on the shooter by a Jury Member or the Jury.
- 8.9.6.1.1** A warning to the shooter must be **expressed in terms** that will leave no doubt that it is an official **WARNING** and the yellow card must be shown. However, it is not necessary to precede other penalties with a warning. This must be recorded on a Range Incident Report and noted on the Range Register by the Jury Member.
- 8.9.6.2** Deduction of points from the score, expressed by a minimum of two (2) Jury Members, showing a green card with the word **DEDUCTION**. This must be recorded on a Range Incident Report marked on the printer strip and noted on the Range Register by a Jury Member.
- 8.9.6.3** Disqualification, expressed by the Jury showing a red card with the word **DISQUALIFICATION**. A Disqualification may only be given by decision of a majority of the Jury.
- 8.9.6.3.1** In the case of a disqualification in the Finals the shooter will be ranked on the last place of the participating finalists, but may retain his Qualification score.
- 8.9.6.4** The size of the penalty cards should be approximately 70 mm x 100 mm.
- 8.9.6.5 Infringements should normally be graded by the Jury as follows:**
- 8.9.6.5.1** in the case of **open violations** of the Rules (pistols, clothing, position, coaching etc.) an official **WARNING** must first be given so that the shooter may have the opportunity to correct the fault. Whenever possible, the warning should be given during the training period or sighting shots. If the shooter does not correct the fault within the time stipulated by the Jury, two (2) points must be deducted from his score. If the shooter still does not correct the fault, disqualification must be imposed;
- 8.9.6.5.2** in the case of **concealed violations** of the Rules, when the fault is deliberately concealed, disqualification must be imposed.
- 8.9.6.6** If a shooter **impedes another shooter** in an unsportsmanlike manner when the latter is shooting, two (2) points must be deducted. If the incident is repeated, disqualification must be imposed.



- 8.9.6.7** If, when asked to give an explanation for an incident, a shooter consciously and knowingly gives **false information**, two (2) points must be deducted. In serious cases the shooter may be disqualified by the Jury.
- 8.9.6.8** If a shooter handles a pistol in a **dangerous manner** or violates any **safety rules**, the shooter may be disqualified by the Jury.
- 8.9.6.9** If the Range Officer or Jury considers that the shooter is **delaying the competition** unnecessarily, with the intention of gaining unfair advantage, the shooter must be warned by a Jury Member. For every similar fault thereafter, two (2) points must be deducted from the shooter's score.
- 8.9.7** All irregularities, penalties, misses, malfunctions, extra time allowed, repeated shots or repeated series, annulment of shots, etc., must be clearly marked and recorded on a Range Incident Report Form IR (see form at the end of the Pistol Rules), the Range Register, printer strip, on the target and on the score card (paper target) by a Range Officer and/or Jury Member for the attention of the Classification Office.
- 8.9.8** **Deductions from the score** must always be made in the series in which the violation occurred. If general deductions are involved they must be made from the lowest value competition shot(s) in the first series.
- 8.10.0** **EQUIPMENT CONTROL**
- 8.10.1** The Organizing Committee must provide a complete set of gauges and instruments for equipment control before and during ISSF Championships. Calibration Certification or Test Equipment must be provided.
- 8.10.2** The Organizing Committee must inform team officials and shooters, in sufficient time prior to the competition, where and when they may have their equipment inspected.
- 8.10.3** The Equipment Control Section will be assisted and supervised by a Jury Member(s).
- 8.10.4** The Equipment Control Section must register the name of the shooter, the make (manufacturer), serial number, and caliber of each pistol approved.
- 8.10.5** All approved equipment must be marked with a seal or sticker and the approval must also be recorded on the Equipment Control Card.
- 8.10.6** After equipment has been approved, it must not be altered at any time prior to or during the competition in any way that would conflict with the ISSF Rules.
- 8.10.7** If there are any doubts regarding an alteration, the equipment must be returned to Equipment Control for re-inspection and approval.



- 8.10.8** Approval of any equipment is valid only for the competition for which the inspection was made.
- 8.11.0** **SCORING PROCEDURES (Paper Targets)**
- 8.11.1** Shots which do not hit the scoring rings of the shooter's own target must be scored as misses.
- 8.11.1.1** **Paper targets** from the 50 m Pistol and 10 m Air Pistol events must be scored in the Classification Office. Targets from the 25 m Rapid Fire Pistol, 25 m Center Fire Pistol, 25 m Pistol, and 25 m Standard Pistol events should be scored at the range.
- 8.11.2** **25 m Events**
- 8.11.2.1** The score card (kept by the Second Register Keeper) must be signed by the Target Officer and the Target Line Jury Member. This original card must be sent to the Classification Office by a secure means, for verification of addition and final recording.
- 8.11.2.2** **Skid Shots**
- 8.11.2.2.1** Shots fired while the target is in motion must not be scored as hits unless the greatest horizontal dimension of the bullet hole (surface lead/bullet marking on the target is ignored) measures not more than 7mm in the 25 m Rimfire 5.6mm (.22") Events, or 11mm in the 25 m Center Fire Pistol Event.
- 8.11.2.2.2** The horizontally elongated bullet hole in the target must be measured with a skid gauge. All measurements made using a skid gauge must be made using the inside edges of the engraved lines (see Technical Rules 6.7.15.7).
- 8.11.2.2.3** When using the transparent skid gauge and the inside edge of the engraved line touches a scoring ring, the score will count to the higher value of the two zones.
- 8.11.2.3** The Jury must supervise all scoring procedures.
- 8.11.2.4** **Marking, Scoring and Recording Shot Values**
- 8.11.2.4.1** As soon as the Target Officer receives the signal that the range is safe, the targets must be faced. The Target Officer, along with at least one Jury Member, must signal the values of the bullet holes on each target and call them loudly to the Register Keeper on the firing line. The Register Keeper records them on the Range Register and on the small scoreboard near his desk.
- 8.11.2.4.2** The Second Register Keeper must accompany the Target Officer and record the value of the shots on a scorecard as they are called by the Target Officer.
- 8.11.2.4.3** The position and value of the shot on the target must be indicated to the shooter and spectators as follows:



- 8.11.2.4.3.1** colored spotting discs in the **25 m Rapid Fire Pistol Event**. These discs should have a diameter of 30 mm to 50 mm. They must be colored red on one side and white on the other. They should have a spindle through the center of the disc extending on both sides of approximately 5 mm diameter and 30 mm in length. After every five shot series, and after the value of the shots has been decided and called, the discs must be placed in the bullet holes by the Target Officer;
- 8.11.2.4.3.2** a ten must be indicated with the red side facing the shooter. Values less than ten must be indicated with the white side facing the shooter. After the hits have been indicated in this manner, the total result for the series must be shown on the small scoreboard near the target line, and recorded by the Second Register Keeper. The series total must also be called. The discs must then be removed and the targets patched;
- 8.11.2.4.3.3** in the **25 m Standard Pistol, 25 m Pistol and 25 m Center Fire Pistol Events**, shot values and locations are indicated by means of a wand with a handle approximately 300 mm long and with a small disc on one end with a diameter of 30 mm to 50 mm, colored red on one side and white on the other. The disc must be placed over the bullet hole(s) in the ten ring with the red side facing the shooter, as the Target Officer calls the value of the hit(s). For bullet holes with a value less than ten, the white side must be shown. Where a series of shots are fired at the same target, the scores should be called commencing with the tens. The total for the series should be called after all shots have been indicated individually.
- 8.11.2.4.4** Sighting shots must be indicated and recorded.
- 8.11.3** **For targets scored officially on the range**
- 8.11.3.1** The Target Officer and the Range Officer must verify that the results on the scoreboard are the same as recorded at the Target Line.
- 8.11.3.2** Should there be any difference of opinion regarding the recording of a shot value, the matter must be resolved immediately.
- 8.11.3.3** As soon as shots are indicated and recorded:
- 8.11.3.3.1** the targets must be patched and made ready for the next series (Rapid Fire Pistol Event and Rapid Fire Stages); or
- 8.11.3.3.2** the targets must be replaced and the Backing Targets patched or replaced for the next series;
- 8.11.3.3.3** the targets and Backing Targets must be removed rapidly and replaced with new targets for the next shooter.



- 8.11.3.4 The completed scorecard must be signed by the shooter next to the score total before leaving the range. A shooter who fails to sign the scorecard may not later protest the score shown on that scorecard.
- 8.12.0 **TIE-BREAKING**
- 8.12.1 **Individual Ties**
- 8.12.1.1 All scores will be broken for ties after the Qualification stage, except for perfect scores. Ties will be broken to decide the order of ranking as follows.
- 8.12.2 Ties for the 50 m Pistol, 10 m Air Pistol, and from the 4th place if not resolved by any shoot-off for the 25 m events (for places one (1) to three (3) see 8.12.2.6) will be decided by:
- 8.12.2.1 the highest score of the last ten shot series working backward by 10 shot series until the tie is broken;
- 8.12.2.2 the highest number of 10's, 9's, 8's, etc.;
- 8.12.2.3 the highest number of inner tens;
- 8.12.2.4 if any ties remain, the shooters must have the same ranking and must be listed in Latin alphabetical order using the shooter's family names.
- 8.12.2.5 For entry to the Finals, the classification for the first eight (8) places in 50 m Pistol Men, 10 m Air Pistol and 25 m Pistol will be made according to the above count back rules. For the 25 m Rapid Fire Pistol Men, if there is a tie to be eligible for the Finals from the Qualification Round, the tie will be broken by a shoot-off (see 8.12.2.5.2).
- 8.12.2.5.1 **A drawing of lots** by the Classification Jury will determine Finals start positions when:
- 8.12.2.5.1.1 several shooters obtain the maximum score in a Qualification;
- 8.12.2.5.1.2 an unbreakable tie occurs among two or more finalists.
- 8.12.2.5.1.3 an unbreakable tie occurs among two or more shooters on the last Finals start position (e.g. eighth and ninth place), to determine who will shoot in the Finals.
- 8.12.2.5.2 When in the 25 m Rapid Fire Pistol Event there are more than six (6) shooters eligible for the Finals start because of tied scores, the tie will be broken by a shoot-off as follows.
- 8.12.2.5.2.1 Shooters tied for sixth place will be allocated new firing points on the Qualification range by drawing of lots under the direction of the Jury. If more shooters are tied than target groups are available, the firing sequence will also be determined by drawing of lots.
- 8.12.2.5.2.2 In the event of a further tied score on the 6th place the shoot-off will be continued until the tie is broken.



8.12.2.5.2.3 All shooters tied will be ranked according to the score from the shoot-off. Remaining ties on 7th or lower places will be decided by the count back rules.

8.12.2.6 **Ties – Individual 25 m Non Olympic Events for the first three places** (and to determine the shooters to take part in the Finals in the 25 m Rapid Fire Pistol event).

8.12.2.6.1 Ties must be decided by a **shoot-off** consisting of one series. All shooters tied for third place or sixth (8.12.2.5.2) will be ranked according to the score from the shoot-off which will be conducted as follows:

Event	Shoot-off series	Sighting series
25 m Rapid Fire Pistol	one (1) four (4) second series	one (1) four (4) second series
25 m Pistol 25 m Center Fire Pistol	one (1) five (5) shot series in the rapid fire course	one (1) five (5) shot series in the rapid fire course
25 m Standard Pistol	one (1) 10 seconds series	five (5) sighting shots in a 150 seconds series

8.12.2.6.2 **Rules for Shoot-Offs**

8.12.2.6.2.1 The shoot-off must begin as soon as possible and practicable after the Protest Time has expired after the official scores are posted on the Main Scoreboard. If the shoot-off is not held at a prearranged time that has been formally announced, the shooters involved must remain in contact with the Chief Range Officer pending an announcement as to time and place.

8.12.2.6.2.2 Shooters with tied scores will be allocated adjacent firing points by drawing of lots under the supervision of the Jury. If more shooters have equal scores the firing sequence will also be determined by the drawing of lots. When several shooters are tied for more than one ranking place, the tie for the lowest ranking position will be broken first, followed by the next ranking higher position until all ties are broken.

8.12.2.6.2.3 In the event of a **further tied score**, a second shoot-off consisting of **one** (1) series must be fired. If the tie is still not broken, the shoot-offs will continue until the tie is broken.

8.12.2.6.2.4 If a shooter fails to appear for a shoot-off, he will be ranked last in this shoot-off. If two or more shoot-off shooters fail to appear they will be ranked corresponding to Rule for individual ties (see 8.12.2).



8.12.2.6.2.5 During the shoot-off, malfunctions and other irregularities must be treated according to the ISSF Rules, but only one (1) malfunction is allowed during the breaking of the tie and any re-shoot or completion will take place immediately.

8.12.3 Team Ties

8.12.3.1 Ties in team events must be decided by totaling the results of all members of a team and following the procedures for breaking individual ties described in Rule 8.12.2.

8.13.0 PROTESTS AND APPEALS

8.13.1 Protest Fee

8.13.1.1 Protests US\$ 25.00 or its local equivalent

8.13.1.2 Appeals US\$ 50.00 or its local equivalent

8.13.1.3 The fee for the matter in question must be returned if the Protest or Appeal is upheld, or will be retained by the Organizing Committee if the Protest or Appeal is denied.

8.13.2 Verbal Protests

Any shooter or team official has the right to protest a condition of the competition, decision or action immediately and verbally to a competition official, Range Officer or Jury Member. Such protests may be submitted on the following matters and the protest fee becomes payable:

8.13.2.1 a shooter or team official considers that the ISSF Regulations, ISSF Rules or competition program were not followed in conducting the competition;

8.13.2.2 a shooter or team official does not agree with a decision or action by a competition official, Range Officer or Jury Member;

8.13.2.3 a shooter was impeded or disturbed by other shooter(s), competition official(s), spectator(s), member(s) of the media or other person(s) or cause(s);

8.13.2.4 a shooter had a long interruption in shooting caused by range equipment failure, the clarification of irregularities or other cause(s);

8.13.2.5 a shooter had irregularities regarding shooting times, including shooting times that were too short or the non-appearance of targets within the specified time.

8.13.2.6 Competition officials, Range Officers and Jury Members must consider verbal protests immediately. They may take immediate action to correct the situation or refer the protest to the full Jury for a decision. In such cases, a Range Officer or Jury Member may stop the shooting temporarily if necessary.



8.13.3 **Written Protests**

8.13.3.1 Any shooter or team official who does **not agree** with the action or decision taken on a **verbal protest** may protest in writing to the Jury. Any shooter or team official also has the right to submit a **written protest** without making a verbal protest. All written protests must be submitted not later than 30 minutes after the matter in question and the protest fee becomes payable.

8.13.3.2 The Organizing Committee must supply printed forms for use in submitting written protests (copies of Annex P to Article 3.12.3.7).

8.13.3.3 Written protests must be decided by a **majority of the Jury**.

8.13.4 **Scoring Protests**

In all cases the Classification Office must use the Form PR (see form at the end of the Pistol Rules).

8.13.4.1 **Protest time**

8.13.4.1.1 All scoring or results protests must be submitted within **20 minutes** after the official scores are posted on the Main Scoreboard. The time when the scoring Protest Time ends must be shown on the Main Scoreboard, immediately after the posting has been completed. The location to which any score protest should be made must be published in the official program.

8.13.4.2 **Electronic Scoring Targets**

8.13.4.2.1 **10 m Air Pistol and 50 m Pistol**

8.13.4.2.1.1 If a shooter **contests the value of a shot**, a protest will only be accepted when made before the next shot (except for failure of the paper band or rubber band to advance – see 8.8.5.5) or, if it is the last shot within three (3) minutes.

8.13.4.2.1.2 If a protest is made concerning the value of a shot, the shooter will be requested to fire another shot at the end of the competition, so that this extra shot may be counted if the protest is upheld and the correct value of the disputed shot cannot be determined.

8.13.4.2.2 **25 m Pistol Events**

8.13.4.2.2.1 If a shooter contests the value of a shot, a protest will only be accepted when made before the next shot/series or if it is the last shot/series, within three (3) minutes.

8.13.4.2.2.2 The decision will be made after applying the **Procedure for Examination of Electronic Scoring Targets (8.5.7.6.1)**.

8.13.4.2.3 **All Pistol Events**

8.13.4.2.3.1 If the protest concerning a shot value other than zero, or failure to register, is not upheld, a two (2) points penalty will be awarded and the protest fee of US\$ 25.00, or its local equivalent, must be paid.



8.13.4.2.3.2 **Decisions by the Classification Jury** on the value or the number of shots on a target is final and may not be appealed.

8.13.4.3 **Paper Targets**

8.13.4.3.1 When using paper targets, a shooter or team official who considers that a shot was scored or recorded incorrectly may protest that score, except that decisions made regarding the value of shots by using gauges are final and cannot be protested. Scoring protests may only be made on scores which have been decided without using a gauge or when incorrect entries in the result list or score card appear to have been made. The same penalties that apply to Electronic Scoring Target score protests apply (see 8.13.4.2.3.1).

8.13.4.3.2 When paper targets are used and scored in the Classification Office, the team official or shooter has the right to see the protested shot hole(s) but is not permitted to touch the target(s).

8.13.4.3.3 Decisions by the Classification Jury on the value or the number of shots on a target are final and may not be appealed.

8.13.5 **Appeals**

If there is a disagreement with a Jury decision, the matter may be appealed to the Jury of Appeal. Such appeals must be submitted in writing by the Team Leader or a representative not later than one (1) hour after the Jury decision has been announced. In special circumstances, the time for submitting appeals may be extended up to 24 hours by decision of the Jury of Appeal. Such a decision could postpone the victory ceremony for the Event under appeal.

8.13.5.1 The decision of the Jury of Appeal **is final**.

8.13.6 **Copies of all decisions** in response to written protests and appeals must be forwarded by the Organizing Committee or the Technical Delegate(s) to the ISSF Secretary General together with the Final Report and Results for review by the Technical Committee.



8.14.0 FINALS IN THE OLYMPIC EVENTS

8.14.1

Event	Men / Women	Shooting Time / Series
10 m Air Pistol	Men	75 seconds
10 m Air Pistol	Women	75 seconds
50 m Pistol	Men	75 seconds
25 m Pistol	Women	Four (4) series of Rapid Fire Stage
25 m Rapid Fire Pistol	Men	Four (4) series of four (4) seconds

8.14.2 The full program must be included in each Olympic Event as a **Qualification** for the Finals.

8.14.2.1 Finalists in each event

25 m Pistol, 50 m Pistol, 10 m Air Pistol	8 Competitors
25 m Rapid Fire Pistol	6 Competitors

8.14.2.2 Starting Positions

The shooters who qualify for the Finals will have the following start positions according to their Qualification ranking.

8.14.2.2.1 10 m Air Pistol and 50 m Pistol Competitions

Firing point	1	2	3	4	5	6	7	8
Start position	1 st	2 nd	3 rd	4 th	5 th	6 th	7 th	8 th

8.14.2.2.2 25 m Rapid Fire Pistol

If range space permits all participants may compete at the same time.

Bay	A	B	C	D	E	F
Start position	1 st	2 nd	3 rd	4 th	5 th	6 th

8.14.2.2.2.1 Or

Bay	A	B	C
1 st relay	Start position	4 th place	5 th place
2 nd relay	Start position	1 st place	2 nd place
		3 rd place	

8.14.2.2.2.2 Or

Bay	A	B
1 st relay	Start position	5 th place
2 nd relay	Start position	3 rd place
3 rd relay	Start position	1 st place
		2 nd place



8.14.2.2.3 25 m Pistol:

	Range Section									
Bay	A					B				
Target	1	2	(3)	4	5	1	2	(3)	4	5
Start position	1 st	2 nd	-	3 rd	4 th	5 th	6 th	-	7 th	8 th

8.14.3 Number of Targets

8.14.3.1 10 m and 50 m events: Ten (10)

8.14.3.1.1 One (1) spare target must be available on the left and right of the eight (8) Finals targets and must show/represent a competition target or aiming mark.

8.14.3.2 Paper targets only

8.14.3.2.1 Number of Sighting Targets:

10 m Events:	Four (4) targets in each event
50 m Pistol Event:	One (1) target
25 m Pistol Event:	One (1) target
25 m Rapid Fire Pistol Event:	A group of five (5) targets

8.14.3.3 Number of Competition Shots per Target:

10 m and 50 m Pistol Events:	One (1) shot per target.
25 m Pistol Event:	Five (5) shots per target.
25 m Rapid Fire Pistol Event:	One (1) shot on each target

8.14.4 Finals Events – Program

ALL RANGE COMMANDS MUST BE GIVEN IN THE ENGLISH LANGUAGE

8.14.4.1 Reporting to the Range for Finals

Team Leaders are responsible for presenting their shooters to the Preparation Area, and report to the Jury at least 20 minutes before the scheduled starting time, complete with all their shooting equipment needed for the Finals. They must be dressed and have only the required shooting equipment. Jury Members and Range Officers should complete their checks in the Preparation Area.

8.14.4.1.1 The **Reporting Time** must be printed in the official shooting program. Any delay must be announced and posted on the Finals range.

8.14.4.1.2 The weights of the triggers of the finalists in the 10 m Air Pistol and 25 m Pistol Events must be tested before the commencement of the Finals.



8.14.4.1.3 The target presentation on the spectator's monitors must be the same for all eight (8) (in 25 m Rapid Fire Pistol Men six (6)) spectator's monitors and needs to be easily visible by the spectators.

8.14.4.2 Preparation Time and Presentation of Finalists in 10 m and 50 m Events

The three (3) minutes preparation time starts with the command "**PREPARATION TIME BEGINS NOW**". The shooters will be introduced to the spectators before and during the Preparation Time and if necessary the first minutes of the sighting time. Before and during Preparation Time shooters may handle their pistols, dry fire and carry out holding and aiming exercises on their assigned firing points.

8.14.4.3 Preparation Time and Presentation of Finalists in 25 m Events

The two (2) minutes preparation time starts with the command "**PREPARATION TIME BEGINS NOW**". The shooters will be introduced to the spectators before and during the Preparation Time. Before and during the Preparation Time shooters may handle their pistols, dry fire and carry out holding and aiming exercises on their assigned firing points.

8.14.4.4 The discharge of gas in air pistols is not permitted and violations must receive a WARNING, and if repeated a penalty of two (2) points.

8.14.4.5 Preparation Time

10 m and 50 m Pistol Events	Three (3) minutes
All 25 m Pistol Events	Two (2) minutes

8.14.5 Starting Time begins with the command "**LOAD**" for the first competition shot or series for each Finals and must be printed in the official shooting program. Any delay must be announced and posted on the Finals range.

8.14.5.1 Any Finalist who is **not in his assigned position** and ready to shoot at the Starting Time is automatically given the last place in the Finals results and he is not allowed to participate in the Finals.

8.14.6 Competition Procedures

8.14.6.1 10 m and 50 m Events

8.14.6.1.1 At the end of the Preparation Time a Range Officer will announce "**SIGHTING TIME START**". (Five (5) minutes sighting time is allowed for unlimited sighters.)

8.14.6.1.2 30 seconds before the end of the sighting time the Range Officer will announce "**30 SECONDS**".



8.14.6.1.3 At the end of the five (5) minutes sighting time the Range Officer will announce “**STOP**”.

8.14.6.1.4 30 seconds pause - ensure targets are ready.

8.14.6.1.5 Commands

The Finals consists of 10 shots and will be conducted single shot-for-shot with the following commands for each shot:

“FOR THE FIRST/ NEXT COMPETITION SHOT – LOAD”	After this command the shooter loads his pistol.
	The pistol MUST NOT be loaded before this command is given.
	That means: The breech of 50 m pistols MUST be open. It is permitted to leave an empty case in the chamber between shots. 10 m Air Pistols must be uncocked. The cartridge or pellet must be loaded into the chamber only after the command “ LOAD ”.
“ATTENTION 3-2-1-START”	The shooter has 75 seconds in which to fire a shot.
	This command with the count-down should give the shooters sufficient time to take up their shooting positions.
	The shooting time starts when the command “ START ” has been given.
“STOP”	This command is given five (5) seconds after the last shooter has fired, or immediately on termination of the shooting time. The last second must correspond with the word “ STOP ”.
“CHANGE TARGETS”	For pit or carrier operated target systems after the command “ STOP ”.

8.14.6.1.5.1 Immediately after the command “**STOP**” the announcement of the results should start.

8.14.6.1.5.2 10 seconds after the **immediate and final scoring** of each shot and announcement of the results, the procedure indicated will be repeated until all 10 shots have been fired. Any protest must be immediate and made by the shooter or his coach by holding up his hand.

8.14.6.1.5.3 Each shot fired before the command “**START**” or after the command “**STOP**” has been given will be scored as a miss (zero).



- 8.14.6.1.5.4** If a shooter fires more than one (1) shot after each command the score for this Finals shot will be scored as zero.
- 8.14.6.1.5.5** If carrier operated target systems are used the targets must only be brought back to the firing line after the commands **“STOP”** and **“CHANGE TARGETS”**, to avoid disturbing neighboring shooters.
- 8.14.6.1.5.6** **AIMING EXERCISES ARE ALLOWED ONLY** between the commands **“STOP”** and the following command **“LOAD”** but only with an open breech on a 50 m pistol, or with an uncocked air pistol. **DRY FIRING IS PROHIBITED.**

8.14.6.2 25 m Rapid Fire Pistol

The Finals will be conducted as follows:

- 8.14.6.2.1** one sighting series of five (5) shots in four (4) seconds;
- 8.14.6.2.2** four (4) competition series of five (5) shots each in four (4) seconds;
- 8.14.6.2.3** all finalists will fire in one group of six shooters or in two groups of three shooters or in three groups of two shooters at the same time and on the same commands:

“FOR THE SIGHTING SERIES – LOAD”	All shooters load within a time of one (1) minute.
“FOR THE FIRST / NEXT COMPETITION SERIES – LOAD”	All shooters load within a time of one (1) minute.
“ATTENTION”	The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position.
“3-2-1-START”	At the Command “START” the target timer mechanism must be started. The shooters must be in the READY position on the count-down -1.

And see Rules 8.14.6.1.5.1 to 8.14.6.1.5.6.

- 8.14.6.2.4** Five (5) seconds after the end of the series the announcement of the result should start.
- 8.14.6.2.5** 10 seconds after the announcement of the results the next series starts.



8.14.6.3 25 m Pistol

The Finals will be conducted as follows:

8.14.6.3.1 one sighting series of five (5) shots in the Rapid Fire Stage;

8.14.6.3.2 four (4) competition series of five (5) shots each in the Rapid Fire Stage;

8.14.6.3.3 all finalists will fire the sighting series as well as the competition series at the same time and on the same commands:

“FOR THE SIGHTING SERIES – LOAD”	All shooters load within a time of one (1) minute.
“FOR THE FIRST / NEXT COMPETITION SERIES – LOAD”	All shooters load within a time of one (1) minute.
“ATTENTION”	The red lights must be switched on or if paper targets are used, they must be turned to the edge-on position After a delay of seven (7) seconds (+/-1.0 second) either the green lights will come on, or the target will be turned to face the shooter.
	Before each shot the shooter must lower her arm and adopt the READY position. Her arm must be motionless before the green light comes on, or the target appears (see 8.6.1.2, 8.6.1.3 and 8.6.1.4).
	The pistol must not be rested on the bench, or shooting table, during the series.

And see Rules 8.14.6.1.5.1 to 8.14.6.1.5.6.

8.14.6.3.4 Five (5) seconds after the end of the competition series the announcement of the result should start.

8.14.6.3.5 10 seconds after the announcement of the results the next series starts.

8.14.7 Final Official Results

8.14.7.1 In all events, the results of the Finals competition will be added to the individual results of the Qualification round.

8.14.7.2 The results of the Qualification and the Finals combined must be shown on the Main Scoreboard and printed in the official results bulletin.

8.14.7.3 Any protest will be decided immediately. The decision of the Jury is final, and the protest fee may become payable.



- 8.14.7.4** Scoring of the Finals will be conducted, if possible, with electronic targets or target reading machines, or manual devices must be used which classify each ring in ten sections (such as 1.1, 1.2, 1.3, etc., up to the maximum of 10.9). Shots on paper targets which cannot be classified by target reading machines will be scored by hand by Jury Members with ISSF approved instruments.
- 8.14.8 Decisions if there are tied scores**
- 8.14.8.1 10 m and 50 m events**
- 8.14.8.1.1** In case of **tied scores after the Finals**, ties will be broken by a shot-for-shot shoot-off.
- 8.14.8.1.2** All shooters must remain on the firing line after the last shots have been scored and until the final official results are announced. If there are tied scores, shooters who are tied must remain at their firing points; all other shooters will immediately withdraw from the firing line, leaving their pistols at the firing point. When several shooters are tied for more than one ranking place, e.g. two shooters tied for second place (places 2 and 3) and two shooters tied for fifth place (places 5 and 6), the tie for the lowest ranking position will be broken first, followed by the next ranking higher position until all ties are broken.
- 8.14.8.1.2.1** The order only of tie breaking may be changed on special request to the ISSF.
- 8.14.8.1.3** The Finals tie breaking will commence without delay and without additional sighting shots, one shot at a time, following the procedure in 8.14.6.1.5 until ties are broken.
- 8.14.8.1.3.1** NOTE: Multiple ties at 50 m. If there is a delay of more than five (5) minutes after the Finals, up to three warming shots may on request be fired at the target without scores being indicated in a maximum time of 30 seconds. The warming time starts when the command “**START**” has been given and the last second (30th) must correspond with the word “**STOP**”.
- 8.14.8.2 25 m Rapid Fire Pistol Event**
- 8.14.8.2.1** Tied shooters will fire one (1) series of five (5) shots in the same time and conditions as in the Finals until the tie is broken.
- 8.14.8.2.2** All other shooters withdraw immediately after the scoring of their Finals results have been made.
- 8.14.8.2.3** The tie shoot-off will commence without delay.
- 8.14.8.2.4** Shooters with tied scores will be allocated new firing points by the drawing of lots under the direction of the Jury. If more shooters have equal scores after the Finals than target groups are available, the firing sequence will also be determined by the drawing of lots.



- 8.14.8.2.5** When several shooters are tied for more than one ranking place, e.g. two shooters tied for second place (places 2 and 3) and two shooters tied for fifth place (places 5 and 6), the tie for the lowest ranking position will be broken first, followed by the tie for the next higher ranking position until all ties are broken.
- 8.14.8.2.5.1** The order only of tie breaking may be changed on special request to the ISSF.
- 8.14.8.2.6** Every shoot-off begins with one (1) sighting series with five (5) shots in four (4) seconds.
- 8.14.8.3** **25 m Pistol**
- 8.14.8.3.1** Tied shooters will fire one (1) series of five (5) shots in the same times and conditions as in the Finals until the tie is broken.
- 8.14.8.3.2** All other shooters withdraw immediately after the scoring of their Finals results has been made.
- 8.14.8.3.3** The tie shoot-off will commence without delay.
- 8.14.8.3.4** When several shooters are tied for more than one ranking place, e.g. two shooters tied for second place (places 2 and 3) and two shooters tied for fifth place (places 5 and 6), the tie for the lowest ranking position will be broken first, followed by the tie for the next higher ranking position until all ties are broken.
- 8.14.8.3.4.1** The order only of tie breaking may be changed on special request to the ISSF.
- 8.14.9** **Malfunctions**
- 8.14.9.1** In case of an ALLOWABLE MALFUNCTION the shooter is allowed to complete or repeat the unfired shot(s) or series once during the Finals, including shoot-offs, if he can repair or replace his pistol or ammunition within three (3) minutes after the malfunction has been declared allowable. In the case of a NON ALLOWABLE MALFUNCTION, no re-shoot is allowed.
- 8.14.9.1.1** If a shot has not been fired due to a malfunction, a shooter may try to correct the malfunction in the shooting time remaining. After attempting any correction he may not claim an ALLOWABLE MALFUNCTION, unless a part of the pistol is damaged sufficiently to prevent it from firing.
- 8.14.9.1.2** In case of an ALLOWABLE MALFUNCTION, the results of all the other finalists should not be shown. The other finalists must wait until the shooter with the malfunction shoots (in the allowed time). After that, all the results should be shown and announced together and the Finals can continue.



8.14.10 Target Failure

- 8.14.10.1 If a **failure of all Finals targets** occurs, the following procedure must be used.
- 8.14.10.2 The completed (by all shooters) shots/series will be scored as a **sub-total**.
- 8.14.10.3 When the **failure is rectified** and if it is possible to continue the Finals within one (1) hour, the remaining shots/series will be completed. Five (5) minutes unlimited sighting shots will be permitted in 10 m and 50 m Pistol events after the shooters are in their position. One sighting series will be allowed in the 25 m Pistol events.
- 8.14.10.4 If the interruption **cannot be corrected** to permit continuation of the Finals within one (1) hour, the recorded sub-total (see 8.14.10.2) will be scored as the Finals Total of the competition and awards made on that basis.
- 8.14.10.5 For **tied scores** all tied shooters will be ranked according to the TIE-BREAKING Rules. The result of the Finals is counted as the last series sub-total (see 8.14.10.2).
- 8.14.10.6 If a **single target fails** to function, the shooter will be moved to a reserved position. On the shooter's request he will then be allowed an additional two (2) minutes period for sighting shots, before he repeats the missed previous competition shot(s).



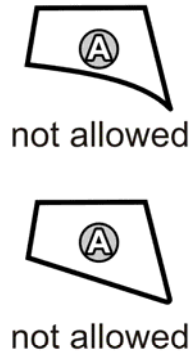
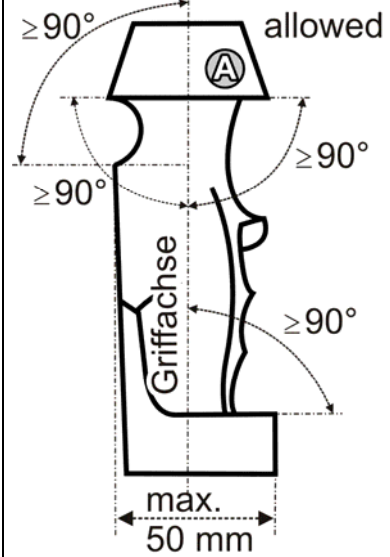
8.15.0 Pistol Event Table									
Event	Men/ Women	Number of shots	Number of shots per competition target (paper only)	Number of sighting targets (paper only)	Number of sighting shots	Targets	Scoring and Patching Paper Targets	Time	Preparation Time
10 m Air Pistol	Men Women	60 40	1	4	unlimited before the competition shots	6.3.2.6	In the Classification Office	1 hour, 45 minutes 1 hour, 15 minutes	10 minutes
50 m Pistol	Men	60	5	2	unlimited before the competition shots	6.3.2.5	In the Classification Office	2 hours	10 minutes
25 m Rapid Fire Pistol	Men	60	1 New targets for each shooter for each stage (5+30 shots)	5	1 series of 5 shots in each stage	6.3.2.4	After every 5 shot series	2 stages of 30 shots of 2 five-shot-series in 8, 6, 4 seconds	3 minutes
25 m Pistol	Women	60	5 new target after the first 15 competition shots in Rapid Fire Stages and for each five shots series of the precision stages	1	1 series of 5 shots in each stage	Precision stage 6.3.2.5	After every 5 shot series	Precision stage: 30 shots of 6 five-shot- series in 5 minutes Rapid fire stage: 30 shots of 6 five- shot-series in the rapid fire program	Precision stage: 5 minutes Rapid fire Stage: 3 minutes
25 m Center Fire Pistol	Men	60				Rapid fire stage 6.3.2.4			
25 m Standard Pistol	Men	60			1 series of 5 shots in 150 seconds stage only	6.3.2.5		4 five-shot-series in 150, 20, 10 seconds	5 minutes



8.16.0 Pistol Specification Table					
Pistol Type	1) Pistol Weight 2) Trigger Pull	Measuring Box (mm)	Barrel Length Sight Radius	Grips	Other specifications
10 m Air Pistol	1) 1500 g 2) 500 g	420 x 200 x 50	Box Size Only	See below	May only be loaded with one (1) pellet. Ported barrels and perforated barrel attachments are allowed.
50 m Pistol	1) No Restriction 2) No Restriction	No Restriction	No Restriction No Restriction	Special grips are permitted	May only be loaded with one (1) cartridge. Hand covers will be permitted, providing they do not cover the wrist.
25 m Rim Fire Pistol	1) 1400 g 2) 1000 g	300 x 150 x 50	153mm 220 mm	See below	Compensators, muzzle brakes, perforated barrels or any device(s) functioning in a similar manner are not allowed.
25 m Center Fire Pistol	1) 1400 g 2) 1360 g				
<p>a) 10 m Air Pistol Grips: No part of the grip, frame or accessories may touch any part of the wrist. The heel rest must extend at an angle of not less than 90 degrees to the grip. This applies to the heel rest in front and behind the grip as well as on the sides. Any upward curvature of the heel and/or thumb rest and/or a downward curvature of the side opposite the thumb is prohibited. The thumb rest must allow free upward movement of the thumb. The grip must not encircle the hand. Curved surfaces on the grips or frame, including the heel and/or thumb rest, in the longitudinal direction of the pistol are permitted.</p>					
<p>b) 25 m Pistol Grips: Note a) applies. In addition, the rear part of the frame or grip which rests on top of the hand between the thumb and the forefinger, must not be longer than 30 mm. This distance is measured at a right angle to the extended center line of the bore.</p>					
<p>c) The weight of the pistol is measured with all accessories, including balancing weights and unloaded magazine.</p>					
<p>d) Measuring Box: The pistol is measured with all accessories in place. A manufacturing tolerance of the rectangular Measuring Box of 0.0 mm to + 1.0 mm in each dimension is permitted.</p>					



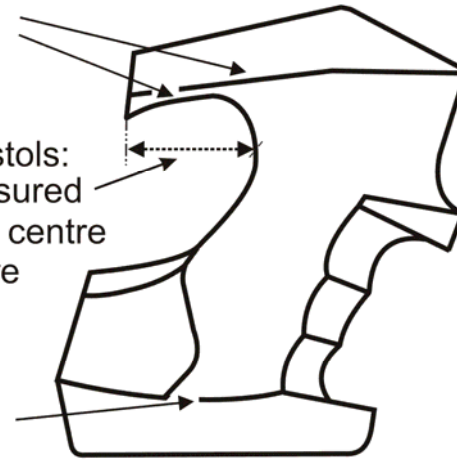
8.17.0



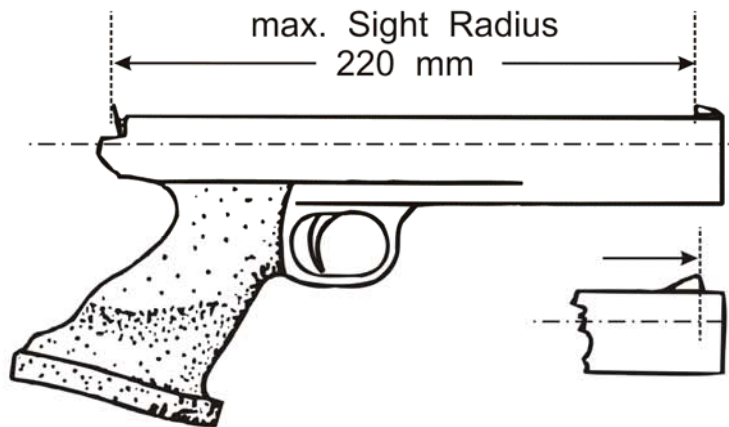
Up- and downward bend allowed in the longitudinal direction

Only 25 m Pistols:
≤30mm, measured parallel to the centre line of the bore

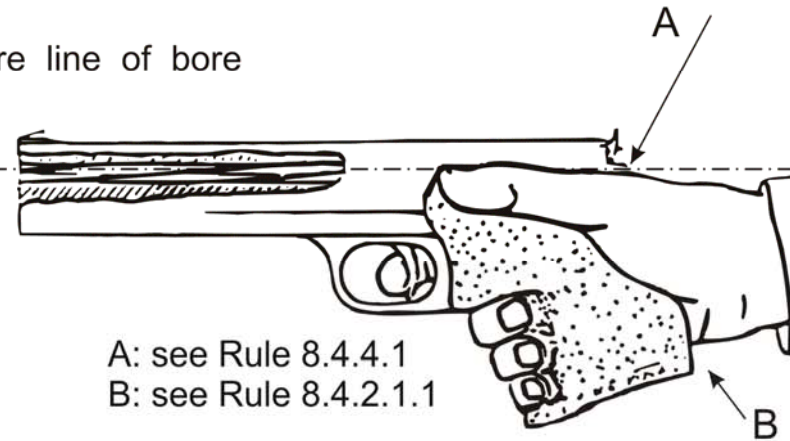
Up- and downward bend allowed in the longitudinal direction



25 m Rim Fire Pistol
25 m Centre Fire Pistol




centre line of bore




A: see Rule 8.4.4.1
B: see Rule 8.4.2.1.1



 ISSF		25 m Rapid Fire Pistol Men Malfunction Score Computation				A
Stage & Relay	/	Series and Time Stage	1st / 2nd 8s / 6s / 4s		Time of Malfunction	
Firing Point Number		Competitor's Name				
Bib Number		Nationality		Date		
For ALLOWABLE malfunction insert "AM", for NON-ALLOWABLE insert "NAM 0", for UNFIRED SHOTS insert "0" (8.8.4.5.2.1.2):						
Shot:	<i>Left Monitor</i>	Monitor	<i>Middle Monitor</i>	Monitor	<i>Right Monitor</i>	Total
Series:						
Competition						
Malfunction Repetition						
Final Score						
(Final Score equals the total of the lowest value score in each column 8.8.4.5.2.1.4)						
If <u>second part of a ten shot series</u> , the total of the previous (first) five shots must be recorded; if not, leave blank.		Previous five shot score:		Correct Ten shot score:		
Range Officer's Signature		Range Officer's Name (Printed)				
Range Jury Member's Signature		Range Jury Member's Name (Printed)				
Classification Officer's Signature		Classification Jury Member's Signature				
Confirmation of Manual Intervention of Computer Result at Ranking Computer			Technical Officer's Signature			
Classification Jury Member's Signature			Correction Reference Number			


NOTE : When completed by the Range Official and Jury Member, this form must be sent to the Classification Office immediately.



 ISSF		25 m Pistol Women Precision / Rapid Fire Stage Malfunction Score Computation				B									
Relay		Series	1 st / 2 nd / 3 rd / 4 th / 5 th / 6 th			Time of Malfunction									
Firing Point Number		Competitor's Name													
Bib Number		Nationality			Date										
For ALLOWABLE malfunction insert "AM", for NON-ALLOWABLE insert "NAM 0", for UNFIRED SHOTS insert "0" (8.8.4.5.2.2.3):															
Shot:		1		2		3		4		5		Total			
Series:															
Competition															
Malfunction Completion															
Final Score															
(Final Score is the total of the five shot-scores 8.8.4.5.2.2.4).															
If second part of a ten shot series, the total of the previous (first) five shots must be recorded; if not, leave blank.						Previous five shot score:				Correct Ten shot score:					
Range Officer's Signature								Range Officer's Name (Printed)							
Range Jury Member's Signature								Range Jury Member's Name (Printed)							
Classification Officer's Signature								Classification Jury Member's Signature							
Confirmation of Manual Intervention of Computer Result at Ranking Computer												Technical Officer's Signature			
Classification Jury Member's Signature												Correction Reference Number			

NOTE : When completed by the Range Official and Jury Member, this form must be sent to the Classification Office immediately.



 ISSF	25 m Center Fire Pistol Precision / Rapid Fire Stage Malfunction Score Computation	C
--	---	----------

Relay		Series	1st / 2nd / 3rd / 4th / 5th / 6th	Time of Malfunction	
Firing Point Number		Competitor's Name			
Bib Number		Nationality		Date	

For ALLOWABLE malfunction insert "AM", for NON-ALLOWABLE insert "NAM 0", for UNFIRED SHOTS insert "0" (8.8.4.5.2.2.3):


Shot: Series:	1	2	3	4	5	Total
Competition						
Malfunction Completion						
Final Score						

(Final Score is the total of the five shot-scores 8.8.4.5.2.2.4).

If second part of a ten shot series, the total of the previous (first) five shots must be recorded; if not, leave blank.		Previous five shot score:		Correct Ten shot score:	
Range Officer's Signature		Range Officer's Name (Printed)			
Range Jury Member's Signature		Range Jury Member's Name (Printed)			
Classification Officer's Signature		Classification Jury Member's Signature			
Confirmation of Manual Intervention of Computer Result at Ranking Computer			Technical Officer's Signature		
Classification Jury Member's Signature			Correction Reference Number		

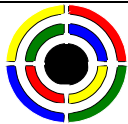
NOTE : When completed by the Range Official and Jury Member, this form must be sent to the Classification Office immediately.



 ISSF		25 m Standard Pistol Men Malfunction Score Computation				D	
Relay		Series and Time Stage		1 st / 2 nd / 3 rd / 4 th 150 / 20 / 10 sec		Time of Malfunction	
Firing Point Number		Competitor's Name					
Bib Number		Nationality		Date			
For ALLOWABLE malfunction insert "AM", for NON-ALLOWABLE insert "NAM 0", for UNFIRED SHOTS insert "0" (8.8.4.5.2.1.6):							
Shot:	1	2	3	4	5	Total	
Series:							
Competition							
Malfunction Repetition							
Final Score							
(Final Score is the total of the five lowest value shot-scores overall 8.8.4.5.2.1.5).							
If <u>second part of a ten shot series</u>, the total of the previous (first) five shots must be recorded; if not, leave blank.			Previous five shot score:			Correct Ten shot score:	
Range Officer's Signature				Range Officer's Name (Printed)			
Range Jury Member's Signature				Range Jury Member's Name (Printed)			
Classification Officer's Signature				Classification Jury Member's Signature			
Confirmation of Manual Intervention of Computer Result at Ranking Computer					Technical Officer's Signature		
Classification Jury Member's Signature					Correction Reference Number		

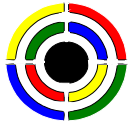
NOTE : When completed by the Range Officials, this form must be sent to the Classification Office immediately.



 ISSF		RANGE INCIDENT REPORT FORM				IR	
Incident Report Serial Number: (A record must be kept in Range Register)							
Date of Incident:					Time of Incident:		
Event:				Relay:		Firing Point:	
Competitor's Name:						Stage:	
Bib Number:				Country:		Series:	
Brief Details of Incident:							
Signature of Range Officer Initiating Report:				Printed Name:		Time:	
Signature of Range Jury Member				Printed Name:		Time:	
Signature of Classification Officer				Printed Name		Time:	
Signature of Classification Jury Member				Printed Name		Time:	
Signature of Ranking Technical Officer				Printed Name		Time:	
Score Amendment Reference					Ref:		

NOTE : When completed by the Range Officials, this form must be sent to the Classification Office immediately.



 ISSF	CLASSIFICATION OFFICE SCORE PROTEST FORM		PR	
Event:				
Relay:		Elimination / Qualification:		
Preliminary Result Posted by (name):			Time:	
Date:	Protest Time ended at:		Time:	
There were NO Protests (name):			Results Confirmed	
OR...				
Protest Submitted (See Attached Protest Form)		Time Protest Received:		
Results NOT yet Confirmed				
Signature of Classification Officer:			Time:	
Signature of Classification Jury Member:			Time:	
Signature of Ranking Technical Officer:			Ref:	

NOTE : When completed by the Organizing Committee, this form should be sent to the Classification Office immediately.



8.18.0	INDEX Pistol Rules	
10 m / 50 m Pistol – Competition Rules		8.6.4.4
10 m / 50 m Pistol – Complaint about EST during sighting series		8.8.5.3.1
10 m / 50 m Pistol – Complaint concerning failure to display a shot		8.8.5.4
10 m / 50 m Pistol – Deduction of points – Shot(s) before the START		8.6.4.4.3
10 m / 50 m Pistol – Determination of a not-confirmed crossfire		8.6.6.4.2.2
10 m / 50 m Pistol – Examination by the Jury – extra shot		8.8.5.4.4
10 m / 50 m Pistol – Extra shot – annulling of the last shot fired		8.8.5.4.5
10 m / 50 m Pistol – Extra shot – directed to fire		8.8.5.4.2
10 m / 50 m Pistol – Extra shot – not displayed on the monitor		8.8.5.4.8
10 m / 50 m Pistol – Failure of a single target		8.8.5.3
10 m / 50 m Pistol – Failure of Electronic Scoring Target Systems		8.8.5.2
10 m / 50 m Pistol – Interruptions more than 3 minutes		8.6.5.1.1
10 m / 50 m Pistol – Interruptions more than 5 minutes		8.6.5.1.3
10 m / 50 m Pistol – Irregular shots		8.6.6.2.1
10 m / 50 m Pistol – Malfunction		8.8.2
10 m / 50 m Pistol – Maximum time to repair or replace a Pistol – malfunction		8.8.2.1
10 m / 50 m Pistol – Move to a reserve position		8.8.5.4.8
10 m / 50 m Pistol – Moving to another firing point		8.6.5.1.3
10 m / 50 m Pistol – No Fault of a shooter – malfunction		8.8.2.3
10 m / 50 m Pistol – Questioned shot not located		8.8.5.4.7
10 m / 50 m Pistol – Remaining time		8.6.4.4.4
10 m / 50 m Pistol – Shot(s) before the command START		8.6.4.4.3
10 m / 50 m Pistol – Shots after the end of the shooting time		8.6.4.4.3
10 m / 50 m Pistol – Sighting shot on a competition target of another shooter		8.6.6.4.2.1
10 m / 50 m Pistol – Sighting shots		8.6.4.4.2
10 m / 50 m Pistol – Sighting shots – malfunction		8.8.2.2
10 m / 50 m Pistol – Sighting shots after the first competition shot		8.6.4.4.2
10 m / 50 m Pistol – Start		8.6.4.4.1
10 m / 50 m Pistol – Stop		8.6.4.4.4.2
10 m / 50 m Pistol – Too many shots in an event		8.6.6.2.1.1
10 m / 50 m Pistol – Too many shots per paper target		8.6.6.2.1.2
10 m Air Pistol – Caliber		8.4.3
10 m Air Pistol – Loading		8.4.3.1
10 m Pistol – Change gas / air cylinder during the competition		8.6.4.5.3
10 m Pistol – Dry firing – during the 10 m competition		8.6.4.5.2
10 m Pistol – Gas or air cylinder – changing or refilling		8.6.5.1.2
10 m Pistol – Indoor Ranges – allocation of firing points		8.7.2
10 m Pistol – Release of propellant charge during preparation time		8.6.4.5.1
10 m Pistol – Release of propelling charge during the competition		8.6.4.5.2
10 m Pistol – Specific Rules		8.6.4.5
10m / 50m Pistol – Deduction of points for cross-firing		8.6.6.4.2.1
25 m Events		8.6.4.7
25 m Events – Allowable Malfunctions		8.8.4.3.1
25 m Events – Claim a Malfunction		8.8.4.1



25 m Events – Control of timing	8.6.4.7.2
25 m Events – Correct a Malfunction	8.8.4.1.1
25 m Events – Crossfires	8.6.6.4.3
25 m Events – Determination the cause of a Malfunction	8.8.4.4
25 m Events – Determination: Allowable / Non Allowable Malfunction	8.8.4.5
25 m Events – Early and late shots	8.6.6.2.3
25 m Events – Early and late shots – Deduction of points	8.6.6.2.3.1
25 m Events – Excessive hits	8.6.8
25 m Events – Incorrect Range Commands	8.6.6.3
25 m Events – Incorrect Range Commands – Deduction of points	8.6.6.3.3
25 m Events – Interruptions more than 15 minutes	8.6.5.2.1
25 m Events – Load	8.6.4.7.3
25 m Events – Load with more than 5 cartridges	8.6.4.7.3.1
25 m Events – Malfunction	8.8.4
25 m Events – Malfunction during the sighting series	8.8.4.2
25 m Events – Malfunction: Interrupted series	8.8.4.5.4
25 m Events – Malfunction: Repeating / completing a series	8.8.4.5.3
25 m Events – Marking / recording – Paper targets	8.11.2.4
25 m Events – Non Allowable Malfunctions	8.8.4.3.2
25 m Events – Scoring – Paper targets	8.11.2
25 m Events – Scoring – Supervised by the Jury – Paper targets	8.11.2.3
25 m Events – Scoring officially on the range – Paper targets	8.11.3
25 m Events – Skid shots – Paper targets	8.11.2.2
25 m Events – Start of timing	8.6.4.7.1
25 m Events – Timing	8.6.9
25 m Events – Too many shots fired	8.6.6.2.2.1.
25 m Events – Too many sighting shots fired	8.6.6.2.2.1.2
25 m Events – Unload	8.6.4.7.4
25 m Malfunction – Complete the competition – determined by the Jury	8.8.3.3
25 m Pistol / 25 m Center Fire Pistol – Interruptions	8.6.5.2.3
25 m Pistol / 25 m Center Fire Pistol – Late shots Precision Stage	8.6.6.2.3.2
25 m Pistol / 25 m Center Fire Pistol – Precision stage	8.6.4.9.2
25 m Pistol / 25 m Center Fire Pistol – Procedure after AM	8.8.4.5.2.2
25 m Pistol / 25 m Center Fire Pistol – Program	8.6.4.9
25 m Pistol / 25 m Center Fire Pistol – Rapid fire stage	8.6.4.9.3
25 m Pistol / 25 m Center Fire Pistol – Scoring Allowable Malfunction	8.8.4.5.2.2
25 m Pistol / 25 m Center Fire Pistol – Sighting series	8.6.4.9.1
25 m Pistol / 25 m Center Fire Pistol – Start of a series	8.6.4.9.4
25 m Pistol Events – Complaint concerning failure to display a shot	8.8.5.6.5
25 m Pistol Events – Failure of a single target	8.8.5.6.4
25 m Pistol Events – Failure of Electronic Scoring Target System	8.8.5.6
25 m Rim Fire Pistol – Caliber	8.4.4.3
50 m Pistol – Caliber	8.4.5
50 m Pistol – Elimination Events	8.7.3
50 m Pistol – Hand covers	8.4.5.2
50 m Pistol – If event divided into 2 parts	8.6.4.6
50 m Pistol – Loading	8.4.5.1



Accessories	8.4.10
Advantage – Unfair advantage over others	8.4.1.1
Advertising	8.4.7.6
Aiming exercises	8.2.5.3
Allocation of Firing Points	8.7.0
Allocation of Firing Points – 25 m Rapid Fire Pistol	8.7.4
Allowable Malfunctions – 25 m Events	8.8.4.3.1
Alteration of equipment after control	8.10.7
Ammunition	8.4.6
Annulment of a shot	8.6.6.4.1.5
Annulment of a shot – The shooter did not fire: confirmed	8.6.6.4.1.5.1
Annulment of a shot – The shot is reported by another shooter	8.6.6.4.1.5.2
Appeals	8.13.5
Application of Rules for all Pistol events	8.1.1
Backing Cards 10 m / 50 m – Electronic Scoring Targets	8.6.3.5
Backing Targets	8.6.3.3
Backing Targets 25 m	8.6.3.3.1
Backing Targets 25 m – Electronic Scoring Targets / 1 m behind	8.6.3.3.2
Barrels	8.16.0
Bib (Start) Numbers	8.4.7.5
Blinders	8.4.7.7
Case catchers	8.4.2.5
Center Fire Pistol – Caliber	8.4.4.4
Center line of the bore – 25 m Pistols	8.4.4.1
Changing or refilling – Gas or air cylinder – 10 m Pistol	8.6.5.1.2
Chief Range Officer	8.5.1
Classification Jury – Decisions / Electronic Scoring Targets	8.13.4.2.3.2
Classification Jury – Decisions / Paper Targets	8.13.4.3.3
Classification Jury – Electronic Scoring Targets	8.5.7.6
Clothing – Appearance of a shooter	8.4.7.1
Clothing – Appearance of a shooter during ceremonies	8.4.7.2.7
Clothing - Immobilize or reduce the movement	8.4.7.3
Clothing Regulations – General	8.4.7
Coaching during the conduct of any event	8.9.5
Coaching violation by a team official	8.9.5.3
Commands LOAD / START – UNLOAD / STOP by Range officials	8.2.7
Commercial marking	8.4.7.6
Compensators	8.16.0
Competition Officials	8.5.0
Competition Rules	8.6.4
Complaint concerning failure to display a shot – 10 m / 50 m Pistol	8.8.5.4
Complaint concerning failure to display a shot – 25 m Pistol Events	8.8.5.6.5
Complete the competition – Determined by the Jury – 25 m malfunction	8.8.3.3
Concealed violation of Rules	8.9.6.5.2
Contact shooter – Anyone else	8.9.5.1
Contact team official – Shooter	8.9.5.2
Continue with an other 25 m Pistol – Malfunction	8.8.3.4
Control Sheets 25 m – Electronic Scoring Targets	8.6.3.4



Conversation near the firing line	8.9.1
Correcting lenses	8.4.2.3.1
Correction glasses	8.4.2.3.2
Count back situation – Transfer the values of excessive shots	8.6.6.2.1.2.3
Course of fire – Elimination Events	8.7.3.1.1
Crossfires	8.6.6.4
Crossfires – 25 m Events	8.6.6.4.3
Crossfires – Annulment of a shot	8.6.6.4.1.5
Crossfires – Not confirmed by the Range Officer	8.6.6.4.1.4
Crossfires – Scoring	8.6.6.4.1
Crossfires – The shooter did not fire: confirmed by the Range Officer	8.6.6.4.1.3
Crossfires – The shooter disclaims a crossfire	8.6.6.4.1.2
Crossfires – The shooter receives a confirmed cross-fire	8.6.6.4.1.1
Decisions of the Classification Jury / Electronic Scoring Targets	8.13.4.2.3.2
Decisions of the Classification Jury / Paper Targets	8.13.4.3.3
Deduction of points – 25 m Events – Too many shots fired	8.6.6.2.2.1.1
Deduction of points – 25 m Events – Too many sighting shots fired	8.6.6.2.2.1.2
Deduction of points – Coaching violation	8.9.5.3
Deduction of points – Complaint about EST during sighting series	8.8.5.3.2
Deduction of points – Delay of the competition by a shooter	8.9.6.9
Deduction of points – Disturbances – claim not justified	8.6.7.2.2.4
Deduction of points – Early and late shots – 25 m Events	8.6.6.2.3.1
Deduction of points – False information	8.9.6.7
Deduction of points – General / in a series	8.9.8
Deduction of points – Green card	8.9.6.2
Deduction of points – Impeding a shooter	8.9.6.6
Deduction of points – Incorrect Range Commands – 25 m Events	8.6.6.3.3
Deduction of points – Load with more than 5 cartridges	8.6.4.7.3.1
Deduction of points – Not able to produce the Control Card	8.6.6.1.4
Deduction of points – Not sufficiently lowering of the pistol arm	8.6.1.4
Deduction of points – Open violations of Rules	8.9.6.5.1
Deduction of points – Recording on an Incident Report	8.9.6.2
Deduction of points – Release of propellant charge – 10 m Pistol	8.6.4.5.1
Deduction of points – Timing – 25 m Events – claim is not justified	8.6.9.2
Deduction of points – Unapproved Pistol or equipment	8.6.6.1.1
Deductions – Too many shots per target	8.6.6.2.1.2.1
Delay of the competition by a shooter	8.9.6.9
Disqualification – Concealed violations of Rules	8.9.6.5.2
Disqualification – Impeding a shooter	8.9.6.6
Disqualification – Raising the pistol arm too soon	8.6.1.4
Disqualification – Red card	8.9.6.3
Disqualification – Touching a pistol or a magazine without permission	8.2.7.1
Disqualification – Violation of safety rules	8.9.6.8
Disqualification in the Finals – Ranking	8.9.6.3.1
Disturbances	8.6.7
Disturbances – Claim justified	8.6.7.1
Disturbances – Claim not justified	8.6.7.2
Disturbances – Claim not justified – deduction of points	8.6.7.2.2.4



Drawing of lots for Finals start positions	8.12.2.5.1
Dry firing	8.2.5.3
Dry firing – Definition	8.2.5.3.1
Ear Protection	8.2.8
Electronic Scoring Targets	8.6.3.2
Electronic Scoring Targets – Procedure for Examination	8.5.7.6.1
Electronic Scoring Targets responsibility of the shooters	8.6.3.2.1
Electronic triggers	8.4.2.4
Eligibility of shooters	8.4.7.6
Elimination Events – 50 m Pistol	8.7.3
Elimination Events – Formula for the Qualification	8.7.3.1.3
Elimination Events – Not qualified shooter	8.7.3.3
Elimination Events – Number of relays	8.7.3.2.1
Elimination Events – Shooters going into the Qualification	8.7.3.1.2
Elimination Events – Team matches	8.7.3.2
Elimination Events – Tied scores	8.7.3.4
Equipment and Ammunition	8.4.0
Equipment Control	8.10.0
Equipment Control – Duties of the Organizing Committee	8.10.1
Equipment Control – Information of shooters and team officials	8.10.2
Equipment Control – Marking of equipment and Pistols	8.10.5
Equipment Control – Registration	8.10.4
Equipment Control – Re-inspection	8.10.7
Equipment Control – Supervision by the Jury	8.10.3
Equipment Control – Validity	8.10.8
Equipment control in interest of safety	8.2.4
Examination by the Jury – Extra shot – 10 m / 50 m Pistol	8.8.5.4.4
Excessive hits – 25 m Events	8.6.8
Exchange of a Pistol	8.6.6.1.2
Extra shot – Directed to fire – 10 m / 50 m Pistol	8.8.5.4.2
Extra shot – Questioned shot – scoring	8.8.5.4.6
Extra shot – Registered and displayed – 10 m / 50 m Pistol	8.8.5.4.3
Extra time to repair a 25 m Pistol, granted by the Jury – Malfunction	8.8.3.2
Eye Protection	8.2.9
Failure of a single target – 10 m / 50 m Pistol	8.8.5.3
Failure of a single target – 25 m Pistol Events	8.8.5.6.4
Failure of all targets on a range	8.8.5.1
Failure of Electronic Scoring Target System – 25 m Pistol Events	8.8.5.6
Failure of Electronic Scoring Target Systems – 10 m / 50 m Pistol	8.8.5.2
Failure of Electronic Scoring Target Systems / Paper Targets Systems	8.8.5
Failure of the paper or rubber band	8.8.5.5
False information	8.9.6.7
Final Official Results	8.14.7
Finals – 10 m / 50 m Pistol Announcement of shots	8.14.6.1.5.1
Finals – 10 m / 50 m Pistol Commands	8.14.6.1.5
Finals – 10 m / 50 m Pistol Competition procedures	8.14.6.1
Finals – 10 m / 50 m Pistol Sighting shots	8.14.6.1.1
Finals – 10 m / 50 m Pistol: more than one shot fired	8.14.6.1.5.4



Finals – 10 m / 50 m Pistol: shots fired before START or after STOP	8.14.6.1.5.3
Finals – 25 m Pistol	8.14.6.3
Finals – Absent Finalists at the starting time – ranking	8.14.5.1
Finals – Aiming exercises	8.14.6.1.5.6
Finals – Allowable malfunction of a Pistol	8.14.9.1
Finals – Competition procedures	8.14.6
Finals – Decisions of tied scores	8.14.8
Finals – Delay of Starting time	8.14.5
Finals – Discharge of gas in Air Pistol	8.14.4.4
Finals – Disqualification – ranking	8.9.6.3.1
Finals – Dry firing prohibited	8.14.6.1.5.6
Finals – Events	8.14.1
Finals – Events-Program	8.14.4
Finals – Failure of all Finals targets	8.14.10.1
Finals – Language	8.14.4
Finals – Malfunction of a single target	8.14.10.6
Finals – Malfunctions	8.14.9
Finals – Non allowable malfunction of a Pistol	8.14.9.1
Finals – Number of starters	8.14.2.1
Finals – Preparation Time (Minutes)	8.14.4.5
Finals – Preparation Time 10 m / 50 m Events	8.14.4.2
Finals – Preparation Time 25 m Events	8.14.4.3
Finals – Presentation of Finalists	8.14.4.2 & 3
Finals – Protests	8.14.7.3
Finals – Qualification	8.14.2
Finals – Rapid Fire Pistol	8.14.6.2
Finals – Reporting time printed in official program	8.14.4.1.1
Finals – Reporting to the range	8.14.4.1
Finals – Scoring	8.14.7.4
Finals – Starting Positions	8.14.2.2
Finals – Starting time	8.14.5
Finals – Targets – Number of Targets	8.14.3
Finals – Tied scores 10 m / 50 m Pistol	8.14.8.1
Finals – Tied scores 25 m Pistol	8.14.8.3
Finals – Tied scores 25 m Rapid Fire Pistol	8.14.8.2
Finals – Trigger weight tests before the Finals	8.14.4.1.2
Finals – Use of carrier operating systems	8.14.6.1.5.5
Finals in the Olympic Events	8.14.0
Firing after the command UNLOAD / STOP	8.2.5.5
Firing before the command LOAD / START	8.2.5.5
Firing Point Allocation – Basic principles	8.7.1
Flash Photography	8.4.1.6
General – Malfunction of a Pistol – repair / information	8.8.1
General Pistol	8.1.0
General Standards for Pistols and Equipment	8.4.1
Grips	8.4.2.1
Handling of Pistols – Removing of Pistols during the event	8.2.5
Handling of Pistols – Self discipline	8.2.2



Handling of Targets	8.6.3
Holding of pistol	8.6.1.1
Impeding a shooter	8.9.6.6
Imposition of penalties	8.9.6.1
Incident Report	8.9.7
Incorrect Range Commands – 25 m Events	8.6.6.3
Individual shooters – Allocation of firing points	8.7.1.1
Individual Tie – Perfect score	8.12.1.1
Individual Ties	8.12.1
Individual Ties 10 m / 50 m Pistol and for ties from the 4th place not resolved by shot-off for 25 m Events	8.12.2
Individual Ties for the first three places in 25 m Non Olympic Events	8.12.2.6
Infringements – Graded by Jury	8.9.6.5
Infringements and Disciplinary Rules	8.6.6
Infringements and Disciplinary Rules – Jury's action / examination	8.6.6.1
Interrupted series – Malfunction in 25 m Events	8.8.4.5.4
Interruptions – 10 m / 50 m Pistol – more than 3 minutes	8.6.5.1.1
Interruptions – 10 m / 50 m Pistol – more than 5 minutes	8.6.5.1.3
Interruptions – 10 m / 50 m Pistol – moving to another firing point	8.6.5.1.3
Interruptions – 25 m / Center Fire Pistol	8.6.5.2.3
Interruptions – Rapid Fire Pistol / Standard Pistol	8.6.5.2.2
Interruptions more than 15 minutes – 25 m Events	8.6.5.2.1
Irregular shots	8.6.6.2
Irregular shots – 10 m / 50 m Pistol	8.6.6.2.1
Juries – Classification Jury / Electronic Scoring Targets	8.5.7.6
Juries – Range Jury / Classification Jury	8.5.0
Juries – Target Line Jury / Paper Targets	8.5.7
Juries – Target Line Jury / Paper Targets – insert the plug	8.5.7.3
Jury – Time extension by the Jury	8.6.5.1.3
Jury – Too slow marking or changing of targets	8.6.3.1.2.2
Keeping a pistol pointing down range before and during a series	8.6.1.2
Knowledge of the Rules	8.1.2
Late arriving	8.6.6.1.3
Late shots Precision Stage – 25 m Pistol / 25 m Center Fire Pistol	8.6.6.2.3.2
Left-handed shooter – Right-handed shooter	8.1.3
Light filters	8.4.2.3.1 + 2
Load before the command LOAD / START	8.2.5.4
Magnum ammunition	8.4.6
Malfunction – Continue with an other 25 m Pistol	8.8.3.4
Malfunction – Extra time to repair a 25 m Pistol, granted by the Jury	8.8.3.2
Malfunction – Forms see before the Index	8.8.4.6
Malfunction – Maximum time to repair or replace a 25 m Pistol	8.8.3.1
Malfunction – Sighting series 25 m Events	8.8.3.6
Malfunction – Substitute 25 m Pistol – Equipment Control	8.8.3.5
Malfunction of a Pistol – Allowance to repair the pistol	8.8.1.
Malfunction of a Pistol – Inform the Jury	8.8.1.1
Malfunctions	8.8.0
Marker	8.5.10



Maximum time to repair or replace a 25 m Pistol – Malfunction	8.8.3.1
Measurement of barrels – 25 m Pistols	8.4.4.2
Measuring Box	8.16.0
Men's events	8.1.4
Mobile Telephones	8.4.1.4
Monitor – Visibility	8.6.3.2.2
Muzzle brakes	8.16.0
Non Allowable Malfunctions – 25 m Events	8.8.4.3.2
Not producing the Control Card	8.6.6.1.4
Not qualified shooter – Elimination Events	8.7.3.3
Not sign the printer record – Electronic Scoring Targets	8.6.3.2.4
Number of relays – Elimination Events	8.7.3.2.1
Official Results after Finals	8.14.7
One pistol for an event– Use of pistols	8.4.1.1.1
Open violations of Rules	8.9.6.5.1
Paper targets – 10 m Air Pistol	8.6.3.1.1
Paper targets – 10 m Air Pistol: changing of targets	8.6.3.1.1.1
Paper targets – 10 m Air Pistol: putting behind after 10 shots series	8.6.3.1.1.2
Paper targets – 50 m Pistol	8.6.3.1.2
Paper targets – 50 m Pistol: changing of targets	8.6.3.1.2.1
Paper targets – 50 m Pistol: too slow marking or changing	8.6.3.1.2.2
Paper targets – Handling of targets	8.6.3.1
Penalties for Rule violations	8.9.6
Pistol Events: see the PISTOL EVENT TABLE 8.15.0	8.6.2
Pistol out of/ in the case	8.2.5.1
Pit Officer – Target Operator – Paper Targets	8.5.4
Placing down a Pistol	8.2.5.6
Pointing of Pistols – Safe direction / keeping in a case	8.2.5.1
Position [singular]	8.6.1
Preparation Time	8.6.4.1
Preparation Time – Duration	8.6.4.1.3
Preparation Time – Handling Pistols, dry firing, aiming exercises, Sighting targets	8.6.4.1.2
Preparation Time – pre-competition checks	8.6.4.1.1
Protest and Appeals fees	8.13.1
Protest concerning the shot-value on Electronic Scoring Targets	8.8.6
Protest time	8.13.4.1
Protests and Appeals	8.13.0
Range and Target Standards	8.3.0
Range Officer	8.5.2
Rapid Fire Pistol – Announcement of series	8.6.4.8.4
Rapid Fire Pistol – Commands	8.6.4.8.5
Rapid Fire Pistol – Electronic Scoring Targets – pause of 1 minute	8.6.4.8.9
Rapid Fire Pistol – Event is held on 1 day – Allocation of Firing Points	8.7.4.3
Rapid Fire Pistol – Event is held on 2 days – Allocation of Firing Points	8.7.4.4
Rapid Fire Pistol – Facing the target after 3 seconds	8.6.4.8.7
Rapid Fire Pistol – Firing Point Allocation	8.7.4
Rapid Fire Pistol – Interruptions	8.6.5.2.2



Rapid Fire Pistol – Procedure after Allowable Malfunction	8.8.4.5.2
Rapid Fire Pistol – Program	8.6.4.8
Rapid Fire Pistol – Ready Position	8.6.4.8.6
Rapid Fire Pistol – Re-firing in the same time stage	8.6.4.8.3
Rapid Fire Pistol – Scoring Allowable Malfunction (AM)	8.8.4.5.2.1.4
Rapid Fire Pistol – Shooting on command	8.6.4.8.2
Rapid Fire Pistol – Sighting series	8.6.4.8.1
Rapid Fire Pistol – Start of a series	8.6.4.8.8
Ready Position – Not sufficiently lowering the pistol arm	8.6.1.4
Ready Position – Raising the pistol arm too soon	8.6.1.4
Ready Position 25 m events	8.6.1.3
Recording on Incident Report	8.9.7
Register Keeper – Paper Targets	8.5.3
Re-inspection of a Pistol	8.6.6.1.2.1
Repeating / completing a series – Malfunction in 25 m Events	8.8.4.5.3
Replacement of a shooter	8.6.4.3
Report to the Jury – Extra shot – 10 m / 50 m Pistol	8.8.5.4.3
Reporting by the shooter	8.9.4
Requirement for Elimination Events	8.7.3.1
Resume shooting after STOP	8.2.6
Right-handed shooter – Left-handed shooter	8.1.3
Rights of the Jury – Equipment and Apparel	8.4.1.1
Rules of conduct for shooters and officials	8.9.0
Safety	8.2.0
Safety requirements	8.2.1
Scoring – 25 m Events – Paper targets	8.11.2
Scoring – Marking / recording 25 m Events – Paper targets	8.11.2.4
Scoring – Skid shots 25 m Events – Paper targets	8.11.2.2
Scoring – Supervised by the Jury 25 m Events – Paper targets	8.11.2.3
Scoring officially on the range – 25 m Events – Paper targets	8.11.3
Scoring Procedures – Paper targets	8.11.0
Scoring Procedures – Paper targets 10 m / 50 m Pistol and 25m Pistol	8.11.1.1
Scoring Procedures – Shots not hitting the scoring rings	8.11.1
Scoring Protests	8.13.4
Scoring Protests – Electronic Scoring Targets	8.13.4.2
Scoring Protests – Paper Targets	8.13.4.3
Second Register Keeper – Paper Targets	8.5.8
Shoes	8.4.7.4
Shooting Events Procedures and Competition Rules	8.6.0
Shoot-off Rules 25 m	8.12.2.6.2
Sighters – Match changing done by the shooters	8.6.3.2.1
Sighting series 25 m Events – Malfunction	8.8.3.6
Sights	8.4.2.3
Sign the printer record – Electronic Scoring Targets	8.6.3.2.3
Size of penalty cards	8.9.6.4
Skid shots – 25 m Events – Paper targets	8.11.2.2
Slow marking or changing: paper targets – 50 m Pistol	8.6.3.1.2.2
Smoking	8.4.1.5



Sound Producing	8.4.1.3
Specific Standards for all 25 m Pistols	8.4.4
Spirit of the Rules	8.4.1.1
Sponsorship	8.4.7.6
Spotting telescopes	8.4.10.1
Standard Pistol – Announcement of series	8.6.4.10.2
Standard Pistol – Commands	8.6.4.10.3
Standard Pistol – Event divided into 2 parts	8.6.4.10.6
Standard Pistol – Interruptions	8.6.5.2.2
Standard Pistol – Procedure after Allowable Malfunction	8.8.4.5.2
Standard Pistol – Program	8.6.4.10
Standard Pistol – Scoring Allowable Malfunction (AM)	8.8.4.5.2.1.5
Standard Pistol – Sighting series	8.6.4.10.1
Standard Pistol – Start of a series	8.6.4.10.5
Standards for all Pistols	8.4.2
Start	8.6.4.2
STOP shooting	8.2.6
Stop shooting by Jury Member / Range Officer in interest of safety	8.2.3
Substitute 25 m Pistol – malfunction – Equipment Control	8.8.3.5
Target Line Jury / Paper Targets	8.5.7
Target Line Jury / Paper Targets – insert the plug	8.5.7.3
Target Officer – Electronic Scoring Targets	8.5.5.3
Target Officer – Paper Targets	8.5.5
Target Operator	8.5.9
Team leader	8.9.2
Team leader's responsibilities	8.9.3
Team matches – Elimination Events	8.7.3.2
Team Ties	8.12.3
Teams – Allocation of firing points	8.7.1.1
Technical Officers – Electronic Scoring Targets	8.5.6
Telescopes	8.4.10.1
Tie-Breaking – For entry to the Finals	8.12.2.5
Tie-Breaking – General	8.12.0
Tie-Breaking – Shoot-off for the Finals Rapid Fire Pistol	8.12.2.5.2
Tied scores – Elimination Events	8.7.3.4
Time extension by the Jury – Marking on the score card /score board	8.6.5.3
Time extension by the Jury – Moving to another firing point	8.6.5.1.3
Time extension by the Jury – Stop firing more than 5 minutes	8.6.5.1.3
Time extension by the Jury – Too slow marking or changing of targets	8.6.3.1.2.2
Timing – 25 m Events	8.6.9
Timing – 25 m Events – claim after finishing a series	8.6.9.5
Timing – 25 m Events – claim is justified	8.6.9.1
Timing – 25 m Events – claim is not justified	8.6.9.2
Timing – 25 m Events – claim is not justified – deduction of points	8.6.9.2
Timing – 25 m Events – the shooter fires a shot(s) and stops	8.6.9.4
Timing – 25 m Events – the shooter fires the first shot	8.6.9.3
Too many shots fired – 25 m Events	8.6.6.2.2.1.1
Too many shots per target – 2 occurrences	8.6.6.2.1.2.1



Too many shots per target – More than 2 occurrences	8.6.6.2.1.2.1
Too many shots per target – Transfer the values of excessive shots	8.6.6.2.1.2.2
Too many sighting shots fired – 25 m Events	8.6.6.2.2.1.2
Touching a pistol or a magazine without permission	8.2.7.1
Transfer the values of excessive shots – Count back situation	8.6.6.2.1.2.3
Transfer the values of excessive shots – Too many shots per target	8.6.6.2.1.2.2
Trigger Pull – Measurement	8.4.2.6
Trigger Pull – Measurement – maximum 3 attempts	8.4.2.6.1
Trigger Pull – Measurement – random checks	8.4.2.6.3
Trigger Pull – Test weight on the range - available to the shooters	8.4.2.6.2
Unapproved Pistol or equipment	8.6.6.1.1
Unfair advantage over others	8.4.1.1
Use of pistols – One pistol for an event	8.4.1.1.1
Verbal Protests	8.13.2
Verifying of Pistols	8.2.5.2
Violation of safety rules	8.9.6.8
Warning – Expressed in terms – Yellow card	8.9.6.1.1
Warning – Recording on an Incident Report	8.9.6.1.1
Wind flags	8.4.1.2
Withdrawing of a shooter	8.6.4.3.1
Women's events	8.1.4
Wrist – Visible free of support	8.6.1.1
Written Protests	8.13.3

25_pistol_2005_2nd.doc/ 1/16/2006 3:04:00 PM

